

THE HOME OF DIGITAL SKILLS IN EUROPE

DIGITAL Europe Programme: Information Day for Potential Applicants to the 5th set of open calls in Advanced Digital Skills

12 December 2023 from 09:30 to 16:00 CEST

Main objectives for today

- To raise awareness on DIGITAL Europe Programme and the 5th Open Call for proposals on advanced digital skills
- To provide an information session with live Q&A, to feed into the relevant FAQ section on the Funding & Tenders Portal
- To provide 3 parallel sessions for participants to pitch their organisations/ideas and discuss on the specific open calls
- To encourage interested participants to submit their proposals, find project partners, and remain engaged with the services provided by the Platform, such as the "Partner for Digital Skills Networking Group"



Digital Skills & **Jobs** Platform

Find partners for the open calls on DSJP

Looking for partners? Click here to sign up to the main group, and dive into the

CYBERSECURITY SKILLS ACADEMY

- (DIGITAL-2023-SKILLS-05-CYBERACADEMY)
- <u>JOIN THE</u>
 <u>DISCUSSION</u>





SPECIALISED EDUCATION PROGRAMMES IN KEY CAPACITY AREAS

dedicated discussion for each call to find like-minded partners

• (DIGITAL-2023-SKILLS-05-SPECIALEDU)

to make your application stronger!

LINK TO JOIN THE DISCUSSION

ADVANCED DIGITAL SKILLS ANALYSIS

- (DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU
- LINK TO JOIN THE DISCUSSION





Don't forget to:

Your microphone and camera will be disabled by default.

★ Use the Microsoft Teams Chat function to ask questions, the moderator will address the question during the Q&A sessions or during the following days.

Provide your name and email, together with the topic related to your question (SPECIALEDU, CYBERACADEMY, PROGEDU or GENERAL).

Pitching sessions start at 15.00 CET.



DEP Call 5 DIGITAL SKILLS



HADEA B2

12/12/2023

#DigitalEuropeProgramme



Morning session: Agenda

Time	Item
09:30 - 09:45	Welcome and introduction (HaDEA)
09:45 - 10:05	DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU and Q&As
10:05 - 10:25	DIGITAL-2023-SKILLS-05-CYBERACADEMY and Q&As
10:25 - 10:45	DIGITAL-2023-SKILLS-05-SPECIALISED-EDU and Q&As
10:45 - 11:05	General presentation of the application and evaluation procedure by HaDEA
11:05 - 11:30	Organisational registration, PIC numbers for application procedure by REA
11:30 - 14:00	Break



Afternoon session: Agenda

Time	Item
14:00 - 14:45	 DIGITAL-2023- SKILLS- SPECIALISED-EDU – LUMP SUM What is a lump sum and how to submit a lump sum proposal? By HaDEA Important points regarding the submission of a lump sum proposal
14:45 - 15:00	Q&A session and wrap up of the Info day
15:00 - 16:00	Pitching sessions for potential applicants under all topics

7



DEP Call 5 DIGITAL SKILLS



HADEA B2 Anna Katrami

#DigitalEuropeProgramme



General overview The DIGITAL SKILLS sector The current Call



DIGITAL SKILLS SECTOR

- > Digital Skills' revival under the **CEF legacy programme** with 1M Euro.
- Major boost for the Advanced Digital Skills under the DIGITAL EUROPE programme. Since 2021 around 151 M Euro contracted on Digital Skills Projects including:
 - Master programmes such as on Public Administrators in AI, Digital Wind, AI and Health, Cybersecurity...
 - > Short Term training programmes for SMEs and industry
 - > Continuous and forward-looking **analysis of the digital skills sector**

For master programmes particular observations so far:

- Close cooperation between European universities towards a common goal
- Major added value to long term partnerships and networking between relevant stakeholders for advanced digital skills.



DIGITAL Call 5: Overview of Call - 3 Topics

Call and Topics DIGITAL-2023-SKILLS-05	Type of Action	Funding Rate	Available budget
i. DIGITAL-2023-SKILLS-05-CYBERACADEMY - Cybersecurity Skills Academy	Simple Grants	50%	10 000 000 EUR
ii. DIGITAL-2023-SKILLS-05-SPECIALEDU - Specialised education programmes in key capacity areas	LUMP SUM*	50%	30 000 000 EUR
ii. DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU - Specialised education programmes in key capacity areas - Advanced digital skills analysis	CSA	100%	2 000 000 EUR

* THE NOVELTY FOR THE DIGITAL SKILLS SECTOR & THE WHOLE DIGITAL PROGRAMME IS THE NEW LUMP SUM CALL. LOOKING FORWARD TO MAKE THIS PILOT A SUCCESS WITH YOUR ROBUST PROJECTS!



DIGITAL: SO4 – Specific objective 4 Advanced digital skills





Topic: Advanced digital skills analysis

#DigitalEuropeProgramme



Advanced digital skills analysis DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU

What is the aim of this topic?

Digital decade target

20 million ICT specialists employed in EU by 2030

Main objectives:

Support provided to the European Commission

Support provided to the DIGITAL-SO4 projects





DIGITAL SO4 - ADVANCED DIGITAL SKILLS

Work programme

2021-2022 2023-2024

- Call Topics
- 2021 > Specialised education programmes in key capacity areas
 - Advanced digital skills analysis
 - Short term training courses in key capacity areas
 - EuroHPC JU Traineeships + Training + Virtual academy
- 2022 > Specialised education programmes in key capacity areas
 - Promoting European innovation in education

2023 > Specialised education programmes in key capacity areas

- Advanced digital skills analysis
- Reinforcing Skills in semiconductors
- Cybersecurity Skills Academy
- > Boosting digital skills of young people, in particular girls

2020: CEF funding – <u>Masters</u> <u>in Artificial intelligence</u> applied to different sectors (4 pilot projects)

2021-2023 budget 224 million EUR

Projects

- > 8 projects
- > LeADS
- ➢ 12 projects
- > 2 projects +
- > 11 projects +
- EmpowerED

DIGITAL advanced digital skills actions – education programmes and training



DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU

DIGITAL-2022-TRAINING-02-SHORT-COURSES DIGITAL-2023-SKILLS-05-CYBERACADEMY

DIGITAL-2023-SKILLS-04-SEMICONDUCTORS

DIGITAL-2021-SKILLS-01-SPECIALISED DIGITAL-2022-SKILLS-03-SPECIALISED-EDU

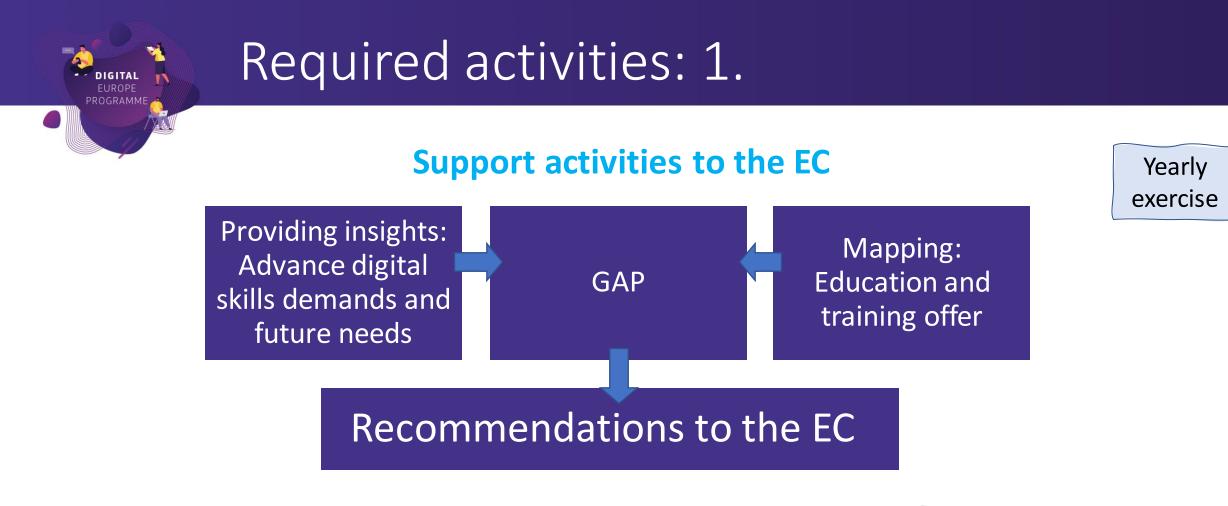
DIGITAL-2023-SKILLS-05-SPECIALISED-EDU



Project <u>LeADS</u> - Leading European Advanced Digital Skills

12 consortia for short-term training courses

19 new consortia for bachelor's and master's in key digital technologies



Based on the work carried out by the prior DIGITAL-SO4 action LEADS, as well as based on existing literature, mapping exercises and analyses of the DIGITAL-SO4 actions

Detect the main trends in emerging advanced digital skills needs per each key technology area and in specific sectors Performed in close collaboration with the involved European Commission services



Required activities: 2. + 3. + 4.

Work with the DIGITAL-SO4 actions

Based on **desk research**, detailed analyses of the **outputs of all DIGITAL-SO4 actions** as well as based on **consulting consortium members** of the DIGITAL-SO4 funded actions (e.g. by running focus groups, structured interviews or surveys), regularly provide insights, explore lessons learned and propose best practices on how to:

- Better match the education programmes and training to the **need of companies and the public sector**
- Increase excellence of the learning content and its components
- Increase cooperation between higher education institutions and research and industry partners
- Increase the involvement of female ICT specialists in the design and delivery of education programmes and training
- Increase attractiveness of the education programmes and training for students (in particular female students)
- Help retaining graduates to be employed in the EU
- Help retaining and attracting highly skilled teaching staff, in particular female teaching staff
- Attract teaching staff from industry to higher education institutions
- Most efficiently purchase or lease digital solutions, equipment and infrastructure to deliver excellence

Conduct surveys with consortia implementing DIGITAL-SO4 actions to find out which **additional support** requests consortia would need most. Deploy and carry out the most relevant support measures.

Foster coordination between the different consortia of DIGITAL-SO4 actions.



Required activities: 5. + 6.

Support activities to the DIGITAL-SO4 actions

Conduct **awareness-raising campaigns** for the educational programmes and training of DIGITAL-SO4 calls and their related activities.

> Coordinate promotion activities on the Digital Skills and Jobs platform

Building a brand of excellence (DIGITAL-SO4 actions)



Strengthen the dialogue between consortia implementing DIGITAL-SO4 actions and relevant other stakeholders from their targeted field (e.g. technology providers, industry associations and investors, policy makers and ministries, research organisations and experts).

- Map relevant stakeholders, initiatives, activities, funded projects and so forth in the actions targeting digital areas and specific sectors at EU and national level.
- Map additional (co-)funding opportunities for actions.



Required activities: 7.

Support activities to the DIGITAL-SO4 actions and the EC

Support the EC by analysing the DIGITAL programme performance indicators:

- Indicator 1 Persons who have received training to acquire advanced digital skills
- <u>Indicator 3</u> People reporting improved employment situation after the end of the training supported by the Programme

Provide a detailed analysis of indicators data collected from the DIGITAL-SO4 actions (via the EC system).

Conduct an **additional representative survey** with students and learners from the DIGITAL-SO4 actions and from similar programmes to gather representative and comparable data for **Indicator 3**.

Number of participants that found employment or report an improved employment situation <u>6 months</u> <u>after</u> completion of the training supported by the DIGITAL programme.

Consortium composition

✓ a consortium composed of a minimum of <u>4 applicants</u> from <u>4 different</u> <u>eligible countries</u>

Targeted stakeholders

The consortium should demonstrate a **good expertise in the design and deployment of analyses**, **surveys and evaluation actions** related to advanced digital technologies and digital skills, as well as **supporting and coordination actions** for ecosystems and networks in this field.

Moreover, the consortium should demonstrate **knowledge and expertise** in terms of the state of play and needs of educational and training institutions and companies (especially SMEs) related to the research, development and application **of advanced digital technologies and digital skills**.





ADVANCED DIGITAL SKILLS



Thank you!





Cybersecurity Skills Academy DIGITAL-2023-SKILLS-05-CYBERACADEMY

Miguel Gonzalez-Sancho, DG CONNECT/H1

Background/objective: the Cybersecurity Skills Academy

- Communication of the Commission on a Cybersecurity Skills Academy: address the cyber skills and talent gap in the EU (estimated 274k in 2023)
- Respond to the current market needs and anticipate the ones deriving from EU legislation (NIS2, CRA, sectoral...)
- €10 EUR earmarked under DEP SO4



Timeline





Cybersecurity Skills Academy - call for proposals

- <u>Budget</u>: **€10 million** for simple grants:
 - up to €4M per project under Activity 1
 - up to €2M EUR per project under Activity 2
- <u>Co-funding rate</u>: 50%
- <u>Pre-financing</u> up to 50% of the maximum grant
- Indicative project duration: 36 months
- Detailed information available online on the EU Funding & Tenders Portal : <u>Call Website</u>, <u>Call Document</u> and <u>FAQ</u>



Targeted stakeholders



- Consortium composition:
 - minimum 3 entities (beneficiaries; not affiliated entities) from 3 different eligible countries OR minimum 1 European digital infrastructure consortium (EDIC) composed of at least 3 MSs
 - higher education institutions, vocational education and training institutions, public administration services, research organisations, businesses, national cybersecurity competence centres







Proposals should address only <u>one</u> of the two Activities (either Activity 1 or 2)

Activity 1 - Training programmes for SMEs, startups and the public sector for the Cybersecurity Skills Academy

Activity 2 - The Cybersecurity Skills Academy: support operations



Activity 1 - Training programmes for SMEs, startups and the public sector for the Cybersecurity Skills Academy

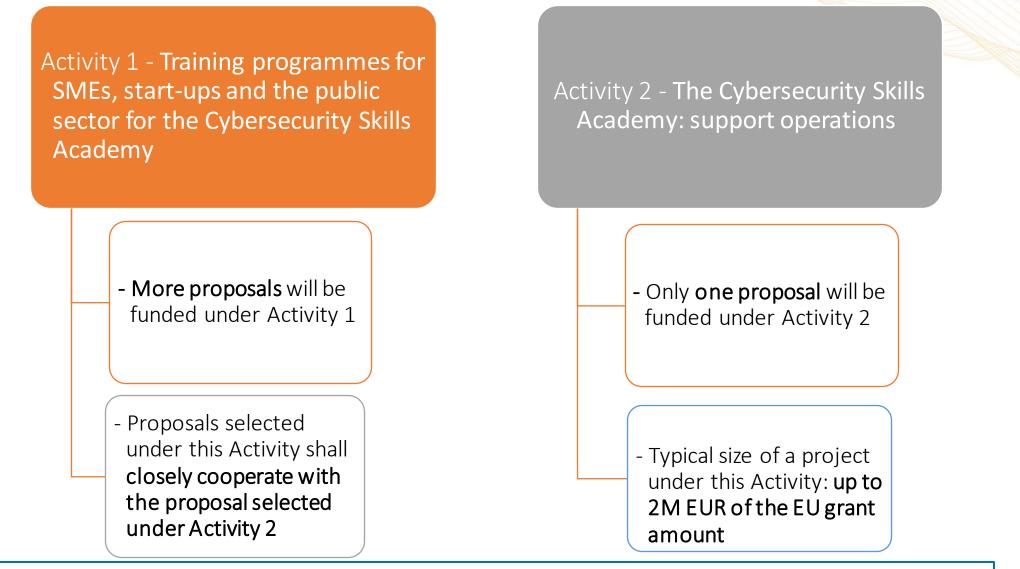
> Implement new training opportunities or scale up successful existing ones

- focus on cyber needs of <u>SMEs and public administrations</u>
- consider **businesses' needs:** facilitate access to cybersecurity talents for **SMEs and start-ups** across all sectors
- cater for the upskilling, reskilling and interdisciplinary understanding of cybersecurity for **civil servants**.
- Proposals:
- Activities must include identification of relevant training courses, including bootcamps on specific cybersecurity topics, jointly vetted with industrial partners that would enhance employability of trainees or increase cybersecurity capabilities of public servants, communication actions for promoting the courses, etc.
- online (recommended) and/or physical training.
- <u>NCCs involvement</u> is expected to address specific needs at national level.
- demonstrate contribution to the **objectives and activities of the communication** on the Cybersecurity Skills Academy

Activity 2 - The Cybersecurity Skills Academy: support operations

Support the operations of the Academy and its governance

- Framework to measure the impact of the actions of the Academy
- Bring together relevant players from all Member States to contribute towards monitoring of the cybersecurity skills landscape, follow up its evolution and take action to advise and support Member States develop specialised training programmes (focus SMEs and public admin.)
- <u>Coordination with the ECCC/NCCs and ENISA</u>, as well as relevant <u>EU-funded projects</u> (mainly from DEP)
- Explore, define and set up an impactful scheme promoting the standardisation of procedures for cybersecurity competence recognition and professional certification in the European market, using <u>ECSF</u> as a basis
- Promote the development and the use of up-to-date **curricula** in cybersecurity
- **Communicate** around this initiative including dissemination of results, outcomes and impact, to engage and facilitate interactions between relevant stakeholders
- Leverage available tools, such as the **DSJP, CyberHEAD**



Projects funded under this topic will be requested to collaborate with the **Coordination and support action** (CSA) selected by the call topic DIGITAL-2023- SKILLS-05-SPECIAL-PROGEDU. This CSA will provide support and collaboration activities to the projects selected under this topic and complimentary support to the Activity 2 will be explored

What we do not want

- Do not **duplicate** activities (ENISA, ECCC, Commission)... Focus on complementarity.
- Do not go outside the scope of the Communication. E.g. focus on cybersecurity professionals, cybersecurity skills for professionals (e.g. no basic cyber skills, general cyber awareness)
- Activities relating to the functioning of the organisation (e.g. installing/outfitting of training and/or meeting rooms with floors, electrical systems, air conditioning, furniture, physical security controls, fire sensors, cables and sockets, etc.) will <u>not</u> be supported.

Expected outcomes and deliverables



Activity 1 - Training programmes for SMEs, startups and the public sector for the Cybersecurity Skills Academy

Deliverables:

- Trainings to address the most in-demand skills, e.g. cyber-forensics, cyber ranges, malware analysis and artificial intelligence (AI) for cybersecurity among others;
- On-the-job trainings and traineeships opportunities for SMEs and for public administrations in innovative companies in cybersecurity and cybersecurity competence centres;
- Online training, user friendly and accessible to everyone in all EU languages;
- The availability of the training courses in **at least 3 EU languages** through available EU platforms, such as DSJP or through ENISA's repository.

Outcomes:

- increase in high-quality European cybersecurity trainings
- boosted **cybersecurity skills of people** in Europe.

Activity 2 - The Cybersecurity Skills Academy: support operations

Deliverables:

- Approach for establishing a cybersecurity competence recognition and professional certification in the European market

- Measurement framework and its monitoring along the goals of the Academy

- Cooperation framework with **relevant players**, public and private, from across the EU, including representatives from Member States, the ECCC and ENISA and EU-funded projects

- Promotion and **communication approach**, leveraging existing channels and platforms, including DSJP

Outcomes:

- successful **analysis, collaboration and communication activities** supporting the goals of the Cybersecurity Skills Academy



KPIs to measure outcomes and deliverables



Activity 1 - Training programmes for SMEs, startups and the public sector for the Cybersecurity Skills Academy

Activity 2 - The Cybersecurity Skills Academy: support operations

Number of:

- **trainings** to address the most in-demand cyber skills;
- on-the-job trainings and traineeships opportunities for SMEs and for public administrations in innovative companies in cybersecurity and cybersecurity competence centres;
- available **trainings and education opportunities communicated** through the DSJP and/or ENISA's CyberHEAD database;
- persons who have successfully completed the trainings

- Number of relevant players cooperating in support of the Cybersecurity Skills Academy and contributing to its goals;
- Relevant initiatives of cyber skills identified;
- Number of promotion activities on relevant cyber skills initiatives;
- Degree of reach out of **awareness campaigns** conducted;
- Number of **respondents (target audience) reached** through the communication performed;
- Degree of support to strategies on cybersecurity skills from public and private players and contribution to alignment of these strategies achieved by the cooperation network

Commission

Eligible costs

A. Personnel costs

B. Subcontracting costs

C. Purchase costs:

- Equipment: depreciation and full cost for listed equipment
- Travel and subsistence
- Other goods, works and services

D. Other cost categories:

- financial support to third parties for grants and prizes (cascading grant): can be maximum 20% of the total requested EU funding & max 60k EUR per grant; project application must clearly specify why FSTP is needed
- Internally invoiced goods and services
- E. Indirect costs: flat-rate of 7% of the eligible direct costs.



Thank you for your attention





DIGITAL: SO4 – Specific objective 4 Advanced digital skills

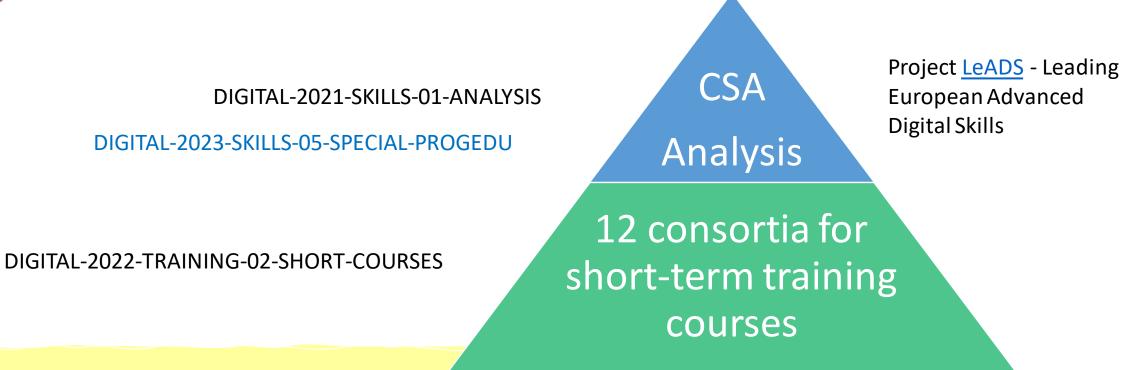




Topic: Specialised Education Programmes in Key Capacity Areas

#DigitalEuropeProgramme

DIGITAL advanced digital skills actions – Calls 2021 to 2023



19 new consortia for bachelor's and master's in key digital technologies

DIGITAL-2021-SKILLS-01-SPECIALISED DIGITAL-2022-SKILLS-03-SPECIALISED-EDU DIGITAL-2022-SKILLS-05-SPECIALISED-EDU

DIGITAL-2024-SKILLS-...



Specialised Education Programmes in Key Capacity Areas DIGITAL-2023-SKILLS-05-SPECIALEDU

What is the aim of this topic?

Digital decade target \implies 20 million ICT specialist employed in EU by 2030 Closing the digital skills gap

Main objectives:

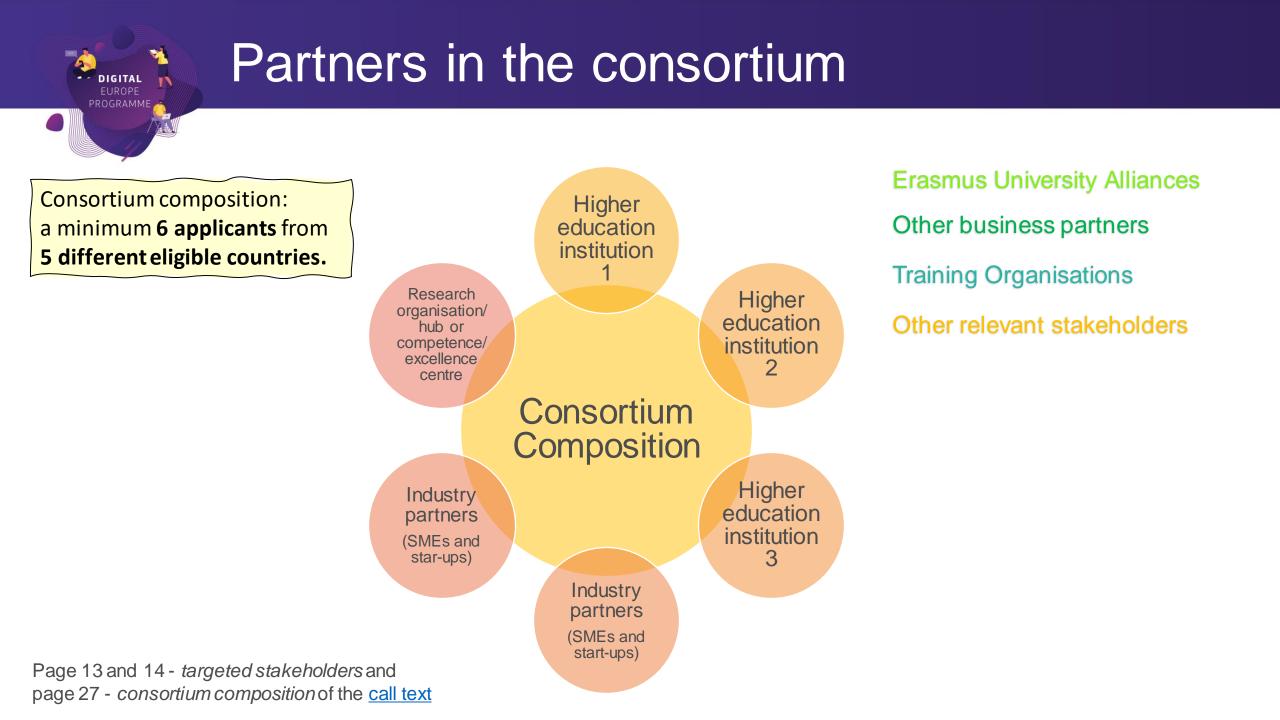
Design and delivery of bachelor's and master's leading to a degree and develop related self-standing modules leading to a certification

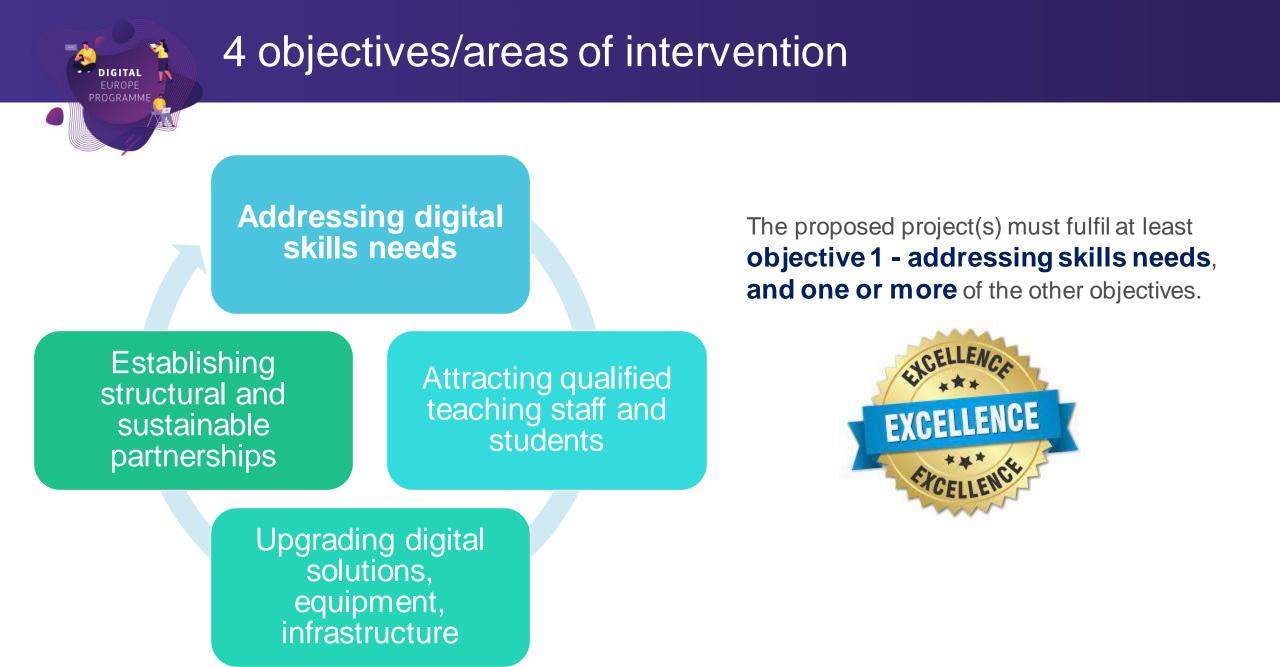
Co-designed jointly between higher education institutions, industry and research partners in the consortium



Specialised Education programmes in key capacity areas DIGITAL-2023-SKILLS-05-SPECIALEDU







Objective 1 - addressing skills needs

Type of programme(s) for: Bachelor's and Master's and self-standing modules

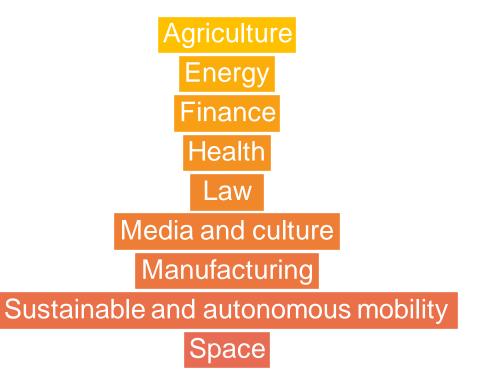
1. Programme(s) in key digital areas

DIGITAL
 EUROPE
 PROGRAMME

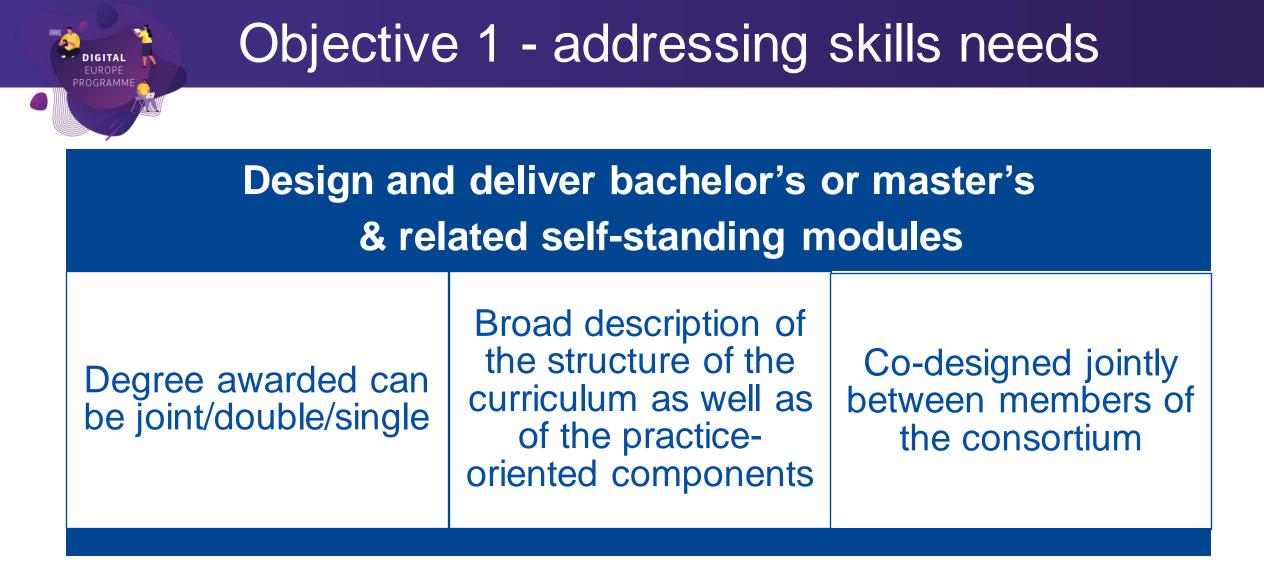
3. Conversion programme(s) in the key digital areas



2. Interdisciplinary programme(s)



Consortia must design and deliver at least one programme, both bachelor's and/or master's, and should develop self-standing modules



Remember:

 The programme(s) and self-standing module(s) are offered and taught to students enrolled in <u>all</u> higher education institutions participating in the action

Objective 2 – Teaching Staff and Students

*

DIGITAL EUROPE

Attract staff			Attract and support students				
Lectures and seminars by qualified experts from public and private sector	Incentives for teaching staff, researchers, laboratory technicians	Steps to attract female teaching staff and experts	Actions to encourage mobility among consortium partners	At least 150 students enrolled in programme(s), plus 150 students trained through self-standing courses during the duration of the project	Financial to studen 20% of grar	ts (up to total	Incentives for student mobility in synergy with Erasmus+
				Via scholar waivers or		S	ia internships or hort-term job lacement or others



Upgrading digital solutions, equipment and infrastructure, with a special focus on interoperability

Digital solutions, equipment and infrastructures can be purchased/leased to ensure the programme(s) has the necessary facilities to deliver excellence

Explain how HEI of the consortium, at least 2 will be interoperable equipped Explain how the project will explore the innovative use of digital tools and solutions to support the implementation of the education programme(s)



Objective 4 – Establishing structural and sustainable partnerships

Structural and Sustainable Partnerships

Explain how the partnerships will be sustainable over time and will show a high degree of integration

Define the roles of the members of the partnership and explain their added value Encourage inclusive partnerships with organisations in EU countries, where advanced digital skills are low



Digital Skills and Jobs Platform

- Tool for dissemination and promotion of information
- Window for the new programmes in digital technologies

Advanced digital skills analysis

Other EU programmes and initiatives







ADVANCED DIGITAL SKILLS



Thank you!





DIGITAL Proposal Submission

Submitting a proposal via the Funding & Tenders Portal



HADEA B2 Basak KOYUNCU

#DigitalEuropeProgramme

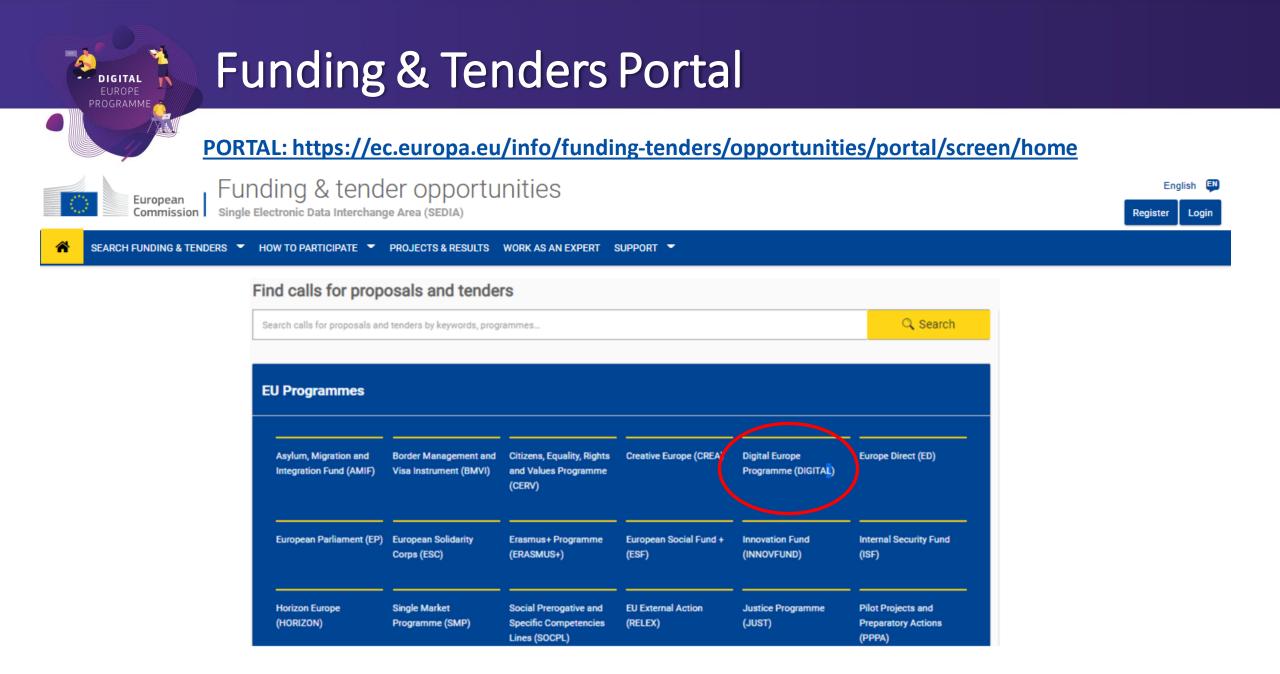


DIGITAL Call 5 - Timeline

	Dates
Call opening	21 November 2023
Deadline for submission	21 March 2024 – 17:00:00 CET (Brussels)
Evaluation	April – May 2024
Information on evaluation results	June 2024
Grant Agreement Signature	December 2024



Where to find the call document 8 **Funding and Tenders Portal**





Search the Call

European

Funding & tender opportunities Commission Single Electronic Data Interchange Area (SEDIA)

🕆 HOME SEARCH FUNDING & TENDERS ▼ HOW TO PARTICIPATE ▼ PROJECTS & RESULTS WORK AS AN EXPERT SUPPORT ▼

Digital Europe Programme	Digital Europe Programme is the first EU programme that aims to accelerate the recovery and drive the digital transformation of Europe. Worth €7.6 billion (in current prices), the Programme is a part of the next long-term EU budget, (the Multiannual Financial Framework), and it covers 2021 to 2027. It will provide funding for projects in five crucial areas: supercomputing, artificial intelligence, cybersecurity, advanced digital skills, and ensuring the wide use of digital technologies across the economy and society.	 Find calls for proposals and tenders Projects & Results Priorities What's new?
	The Programme is fine-tuned to fill the gap between the research of digital technologies and their deployment, and to bring the results of research to the market - for the benefit of Europe's citizens and businesses, and in particular SMEs. Investments under the Digital Europe programme supports the Union's twin objectives of a green transition and digital transformation and strengthens the Union's resilience and strategic autonomy.	

Find calls for proposals and tenders	Projects & Results		
Q Search calls for proposals by keywords, programme parts, View (92) A Calls for Tenders are not available when you have selected a programme See all calls for tenders published by EC View (92)	See the work done in past and ongoing projects. View the statistics on proposals, success rates, funded projects and participants. Check dashboard		

Search by Call ID or Topic ID or Keywords

(CALLID: DIGITAL-2023-SKILLS-05)

(TOPICS ID: DIGITAL-2023-SKILLS-05-SPECIALEDU; DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU and DIGITAL-2023-SKILLS-05-CYBERACADEMY)

Register

Login

Call Page

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	ing & tender opportunities Electronic Data Interchange Area (SEDIA)	EN Register Login
-	HOW TO PARTICIPATE	
Search funding & tenders		Need help?
Search Clear all <	3 item(s) found Submission status	◆ ↑
DIGITAL-2023-SKILLS-05 Q	Programme (Digital Europe Programme (DIGITAL)	
Match whole words only	Specialised education programmes in key capacity areas - Advanced digital skills analysis DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU Call for proposal	Open for submission Grant V
Type ✓ Grants (3)	Digital Europe Programme (DIGITAL)	
 ✓ Tenders Submission status ✓ ≤ Forthcoming 	Specialised education programmes in key capacity areas DIGITAL-2023-SKILLS-05-SPECIALEDU Call for proposal Digital Europe Programme (DIGITAL)	 Open for submission Grant
Open for submission O Closed	Cybersecurity Skills Academy DIGITAL-2023-SKILLS-05-CYBERACADEMY Call for proposal Digital Europe Programme (DIGITAL)	 Open for submission Grant
Programming period		
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A HOME SEARCH FUNDING & T	ENDERS ▼ HOW TO PARTICIPATE ▼ PROJECTS & RESUL	TS WORK AS AN EXPERT SUPPORT 🔻		₽
DIGITAL-2023-SKILLS-05-SPECIA Topic Call for proposal	ogrammes in key capacity areas			
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General information	Programme Digital Europe Programme (DIGITAL)		€ Budget overview	
Topic description	Call			
Conditions and documents	Advanced Digital Skills (DIGITAL-2023-SKILLS-05)			
Partner search announcements	Type of action DIGITAL-LS DIGITAL Lump Sum Grants	Type of MGA DIGITAL Lump Sum Grant [DIGITAL-AG-LS]	(P Open for submission)	
Start submission	Deadline model	Opening date	Deadline date	
Topic related FAQ	single-stage	21 November 2023	21 March 2024 17:00:00 Brussels time	
Get support				
Call updates	Topic description			
← Go back to search results	ExpectedOutcome:			
	Expected Outcome and Deliverables:			
	Consortiums of higher education institutions, vocational education	tion and training institutions, research organisations and businesses deliver Show more	ng advanced digital technology programmes and multi-disciplinary courses for use	rs of advanced digital
4				

DIGITAL EUROPE PROGRAMME

Topic conditions and documents

EN

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Register



European Commission Funding & tender opportunities Single Electronic Data Interchange Area (SEDIA)

THOME SEARCH FUNDING & TENDERS V HOW TO PARTICIPATE V PROJECTS & RESULTS WORK AS AN EXPERT SUPPORT V

Specialised education programmes in key capacity areas

DIGITAL-2023-SKILLS-05-SPECIALEDU

Topic Call for proposal

Internal navigation	Conditions			
General information	1. Admissibility conditions: described in section 5 of the call document			
Topic description	Proposal page limits and layout: described in Part B of the Application Form available in the Submission System 2. Eligible countries: described in section 6 of of the call document			
Conditions and documents	3. Other eligibility conditions: described in section 6 of the call document			
Partner search announcements	 4. Financial and operational capacity and exclusion: described in section 7 of the call document 5. Evaluation and award: 			
Start submission				
Topic related FAQ	 Award criteria, scoring and thresholds: described in section 9 of the call document Submission and evaluation processes: described section 8 of the call document and the Online Manual 			
Get support	Indicative timeline for evaluation and grant agreement: described in section 4 of the call document			
Call updates	6. Legal and financial set-up of the grants: described in section 10 of the call document			
	Documents			
← Go back to search results	CALL DOCUMENT			
	Standard application form — Call-specific application for is available in the Submission System			
	Detailed Budget Table (DEP LSII)			
	Lump Sum MGA — Multi & Mono V1.0			
	Diaital Europe Work Programme (2023-2024)			



Outline of the call document

DIGITAL EUROPE PROGRAMME

Outline of the Call Document

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Targeted stakeholders
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Specific topic conditions
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3. Available budget
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5. Admissibility and documents
6. Eligibility
Eligible participants (eligible countries)

EU Grants: Call document (DEP): V1.0 -

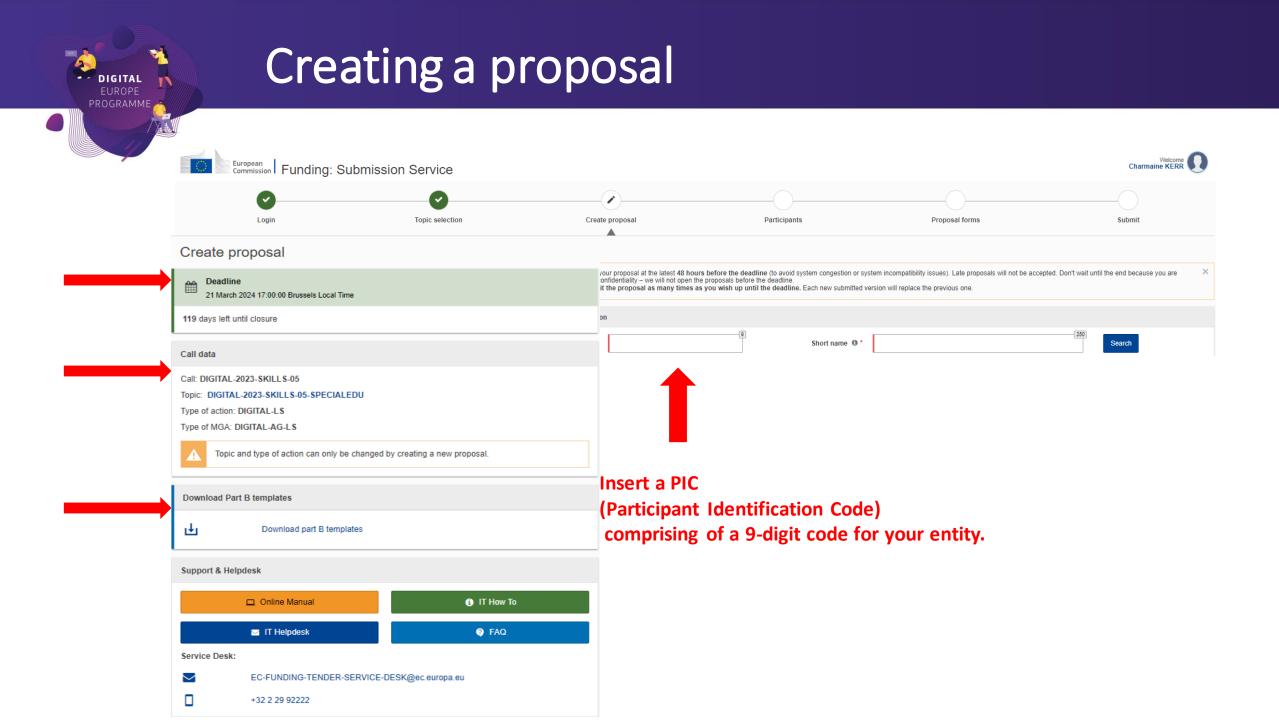
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10). Legal and financial set-up of the Grant Agreements	ŧ
	Starting date and project duration	4
	Milestones and deliverables	4
	Form of grant, funding rate and maximum grant amount	4
	Budget categories and cost eligibility rules	5
	Reporting and payment arrangements	7
	Prefinancing guarantees	7
	Certificates	3
	Liability regime for recoveries	3
	Provisions concerning the project implementation	3
	Other specificities	Э
	Non-compliance and breach of contract	э
11	. How to submit an application	Э
12	. Help	C
13	. Important	1
An	inex 1	4
Ar	inex 2	5

3 Topics have different budget modalities !!!!



How to submit a successful proposal?

DIGITAL EUROPE PROGRAMME	Interface to submit the proposal
Specialised education prog DISITAL 2023-SKILLS-05-SPECIALE	grammes in key capacity areas
Internal navigation <	LEARs, Account Administrators or self-registrants can publish partner requests for open and forthcoming topics after logging into this Portal, as well as any user having an active public Person profile.
General information Topic description	Start submission Deed help?
Conditions and documents Partner search announcements	To access the Electronic Submission Service, please click on the submission-button next to the type of action and the type of model grant agreement that corresponds to your proposal. You will then be asked to confirm your choice, as it cannot be changed in the submission system. Upon confirmation, you will be linked to the correct entry point.
Start submission	To access existing draft proposals for this topic, please login to the Funding & Tenders Portal and select the My Proposals page of the My Area section. Please select the type of your submission:
Get support	DIGITAL Lump Sum Grants [DIGITAL-LS], DIGITAL Lump Sum Grant [DIGITAL-AG-LS]
Call updates	Start submission
 ← Go back to search results 	Topic related FAQ 0 item(s) found
	There are no FAQ related to this topic.



European Commission Funding: Sub	mission Service				Charmaine KERR	
Login	Topic selection	Create proposal	Participants	Proposal forms	Submit	
Create proposal Deadline 23 January 2024 17:00:00 Brussels Local Time 92 days left until closure		worried about confidentiality – we will not open th	rs before the deadline (to avoid system congestion or system in the proposals before the deadline. s you wish up until the deadline. Each new submitted version		on't wait until the end because you are $ imes$	
Call data Call: DIGITAL-2023-CLOUD-DATA-AI-05		Find your organisation PIC [®] *	e Short name @ *		Search	<u>Part A</u> Online Form
Topic: DIGITAL-2023-CLOUD-DATA-AI-05-DATATOURIS Type of action: DIGITAL-SIMPLE Type of MGA: DIGITAL-AG Topic and type of action can only be changed by		Organisations you have been previously associated with PIC: 95644445 Baird Consulting SCS Vieille rue du Moulin-Rouge 20	PIC: 933341955 Charalampos Xenoglannis champ du champ de mard 5	PIC: 913842918 Test Camelia-Valeria place Rogier		Comprising of: 1. Details of the
Download Part B templates	e ouring o nov proposal.	Uccle,BE	brussels,BE VAT: BE0820975039	Brussels,BE		coordinator & co partners
Download part B templates						2. Budget Table 3. Security issue

- Tpl_Application Form (Part B) (DEP)
- Tpl_Detailed Budget Table (DEP LSII)

Ownership Control Declaration - not applicable for both topics, DO NOT complete and DO NOT submit



Submitting a complete proposal

Part A & Part B



PARTA of the Application

	Administrative part of the application
Section 1 - General information	Call, Topic, Type of Action, Proposal number, Proposal acronym, Type of Model Grant Agreement
Section 2 – Participants	Information on the applicants and consortium partners
Section 3 - Budget	Budget allocation per costs category
Section 4 – Other Questions	Security issues tables must be completed for all topics.

Security issues table			?
1. EU Classified Information (EUCI) ²			Page
Does this activity involve information and/or materials requiring protection against unauthorised disclosure (EUCI)?	ं १७	🖲 No	
Does this activity involve non-EU countries which need to have access to EUCI?	0 144	🖲 No	
2. Minuse			Page
Does this activity have the potential for misuse of results?	O Yes	💽 No	
3. Other Security Issues			Page
Does this activity involve information and/or materials subject to national security restrictions? If yes, please specify: (Maximum number of characters allowed: 1000)	0.00		
Are there any other security issues that should be taken into consideration??If yes, please specify: (Maximum number of characters allowed: 1000)	⊖ Yes	🖲 No	



PART B of the Application

	Part B - Technical part of the application			
	Section 1 - Relevance In line with Award Criteria 1 in the next slide	 1.1 Objectives and activities 1.2 Contribution to long-term policy objectives, policies and strategies — Synergies 1.3 Digital technology supply chain* 1.4 Financial obstacles* 		
	Section 2 - Implementation In line with Award Criteria 2 in the next slide	2.1 Maturity2.2 Implementation plan and efficient use of resources2.3 Capacity to carry out the proposed work		
	Section 3 - Impact In line with Award Criteria 3 in the next slide	 3.1 Expected outcomes and deliverables 3.2 Competitiveness and benefits for society 3.3 Environmental sustainability and contribution to European Green Deal goals* 		

Section 4 - Work plan, Work packages, timing and subcontracting

*Sub-criteria <u>1.3, 1.4 and 3.3 NOT APPLICABLE</u> for any of the topics. Attention: Page limit of 70 pages for DIGITAL-2023-SKILLS-05-SPECIALEDU (Lumpsum) and DIGITAL-2023-SKILLS-05-CYBERACADEMY. Page limit of 50 for DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU (CSA).

Award criteria for this call

RELEVANCE

PROGRAMM

- Alignment with the objectives and activities as described in section 2
- Contribution to long-term policy objectives, relevant policies and strategies, and synergies with activities at European and national level
- Extent to which the project would reinforce and secure the digital technology
 supply chain in the EU*
- Extent to which the project can overcome financial obstacles such as the lack of market finance*

IMPLEMENTATION

- Maturity of the project

- Soundness of the implementation plan and efficient use of resources
- Capacity of the applicants, and when applicable the consortium as a whole, to carry out the proposed work

IMPACT

- Extent to which the project will achieve the expected outcomes and deliverables referred to in the call for proposals and, where relevant, the plans to disseminate and communicate project achievements

- Extent to which the project will strengthen competitiveness and bring important benefits for society

- Extent to which the project addresses environmental sustainability and the **European Green Deal goals**, in terms of direct effects and/or in awareness of environmental effects

* Sub-criteria <u>**1.3, 1.4 and 3.3 NOT APPLICABLE**</u> for any of the topics. For further details, refer to the Call Document - Section 2 - <u>Specific topic conditions</u>

Scoring during evaluation

Award criteria	Minimum pass score	Maximum score
Relevance	3	5
Implementation	3	5
Impact	3	5

- Maximum threshold per individual criterion: 5/5 points.

- Maximum points per proposals: 15 points.

DIGITAL EUROPE PROGRAMME

- For a proposal to be considered for funding, it **MUST**:

1. Pass the individual award criteria threshold that is: minimum **3 scores per criteria**

AND

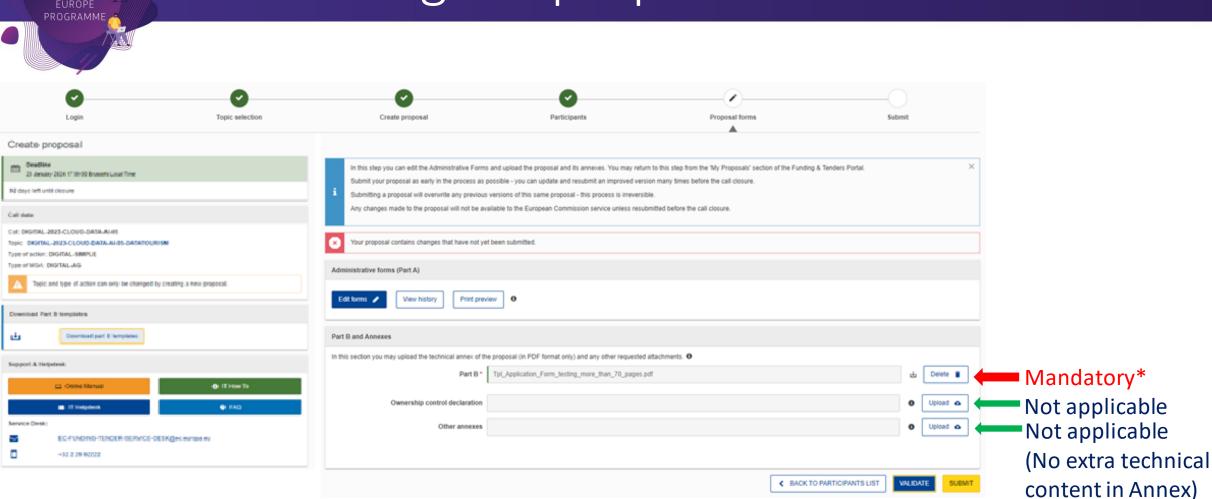
2. Overall scoring threshold of <u>10 points</u>, within the limits of the available call budget.

- Proposals that <u>do not</u> achieve this threshold will be rejected.

For further details, refer to the Call Document Section 9 – Award Criteria

Submitting the proposal

DIGITAL



*For DIGITAL-2023-SKILLS-05-SPECIALEDU 3 Mandatory PART B+List of previous projects Annex+ Excel Budget Table DEL LSII

DIGITAL EUROPE PROGRAMME

Validating and Warnings

0	0	0	0	(<i>r</i>)	—0
Login	Topic selection	Create proposal	Participants	Proposal forms	Submit
Proposal forms		Validations	×	A	
TEST MODE		The following warnings will not block the submission admissibility and eligibility during evaluation	of your proposal, but may affect its	n to this step from the 'My Proposals' section of the Funding & Tenders Portal on many times before the call closure.	. ×
Deadline 26 September 2023 17:00:00 Brussels Local Time		Eligibility warnings	then 70 means of (Det D) analyse 74	sie. smitted before the call closure.	
145 days left until closure		 A The document TpL_Application_Form_testing_more pages and exceeds the limit (70 pages) for this part of the disregarided by the experts during the evaluation session and re-upload a version that conforms. Make sure you the call deadline 	he proposal. The excess pages will be n. You are advised to shorten this document		
Call data		Part A Form			
Call: DIGITAL-2023-DEPLOY-04 Topic: DIGITAL-2023-DEPLOY-04-EDMO-HUBS			Collapse all 🔨 Expand all 💙		
Type of action: DIGITAL-SME Type of MGA: DIGITAL-AG		Baird Consulting SCS	(1 warning)		
Topic and type of action can only be changed by creating a new pro	posal.	1. Department Name - missing entry			
Proposal data		If you believe that your proposal is eligible even with these we below - this will be passed to the eligibility committee.	arnings, then you may enter an explanation	attachments. O	
Acronym: EDMO TEST				pur	L Delete
Draft ID: SEP-210951987					O Upload o
Download Part B templates			ок		O Upload 🛆
Download part B templates		Outer annexes			O Upload 🛆
Support & Helpdesk				✓ BACK TO PARTICIPAN	ITS LIST VALIDATE SUBMIT
Online Manual	IT How To				
				Before submitt	ing the ap
				Validate and add	ress warninas



FAQS Submitting questions Guidance & Manuals

FAQS & Submitting questions

European Funding & tender opportunities

Commission Single Electronic Data Interchange Area (SEDIA)

★ HOME SEARCH FUNDING & TENDERS ▼ HOW TO PARTICIPATE ▼ PROJECTS & RESULTS WORK AS AN EXPERT SUPPORT ▼

Data Space for Cultural heritage

DIGITAL EUROPE

DIGITAL-2023-CLOUD-DATA-AI-05-CULTHERITAGE

Topic Call for proposal						
nternal navigation <	Topic related FAQ 6 item(s) found					
General information						
Topic description	For the topic DIGITAL-2023-CLOUD-DATA-AI-05-CULTHERITAGE, what does 3D and XR scenario mean? Please define the term scenario. For the purpose of this Call, scenario should be one or more new 3D model(s) in an extended reality application, following a concrete, fully developed use case. In the context of the					
Conditions and documents	For the topic DIGITAL-2023-CLOUD-DATA-AI-05-CULTHERITAGE, is the cost of creating an online portal/website eligible or only the costs of presenting the project on the participants' existing websites?					
Partner search announcements	As stated on page 24 of the Call document: project websites: communication costs for presenting the project on the participants' websites or social media accounts are eligible; costs					
Start submission	For topic DIGITAL-2023-CLOUD-DATA-AI-05-CULTHERITAGE, under "Outcomes and deliverables" it is stated "the project should" does this mean that the project MUST satisfy ALL the points or it is possible to satisfy only some? It should address all points. However, for the first point. Produce frameworks, tools, technologies, storage, open-source software and processing capacities for making advanced 30 an					
Topic related FAQ						
Get support	For the topic DIGITAL-2023-CLOUD-DATA-AI-05-CULTHERITAGE, in footnote number 13 on page 8 of the call document, it is stated that the existing "source code" can be used, does it also have to be "published with an open source license", that is, public? If the source code used was not previously published, source code used for the project shall be made public under an open source license, if the proposal is selected for funded.					
Call updates	Do we interpret correctly that the cost of the equipment is acceptable in 100% amount, since it is stated on page 24 of the call document." - equipment costs:- FULL COST for the topic DIGITAL-2023-CLOUD-DATA-AI-06-CULTHERITAGE. As stipulated on page 24 of the call document, equipment costs can be declared in full. If such equipment, infrastructure or other assets are rented or leased, full costs for renting					
 Go back to search results 	For the topic DIGITAL-2023-CLOUD-DATA-AI-05-CULTHERITAGE, is it acceptable for one partner to pay for the procurement of products for another partner on the project with allocated grant funds? No, the cost will not be considered as eligible. Please carefully consult the eligibility conditions of costs. Among others, a cost is eligible only if actually incurred by the benef					
	Items per page 10 🔻 N 📢 🚺 🕨 H					

Get support							
Please read carefully all provisions below befor	Please read carefully all provisions below before the preparation of your application.						
For help related to this call , please contact: her							
Funding & Tenders Portal FAQ – Submission of	Funding & Tenders Portal FAQ – Submission of proposals.						
IT Helpdesk – Contact the IT helpdesk for ques	IT Helpdesk – Contact the IT helpdesk for questions such as forgotten passwords, access rights and roles, technical aspects of submission of proposals, etc.						
Online Manual – Step-by-step online guide through the Portal processes from proposal preparation and submission to reporting on your on-going project. Valid for all 2021-2027 programmes.							
	show more						

Online Form to submit questions

DIGITAL EUROPE ROGRAM

		About this site Languages on our websites Privacy policy Legal notio					ice Cookies Englis	sh (en) 🔻
\bigcirc								٩
IROPA	Contact Write to u	5						
ome	About the EU	EU by topic	EU law	Life and business in the EU	Document	ts and publications	Contact	
Nrit	e to us							
		Type your eng	uiry below	- in any official EU language	e. Please b	e as detailed as p	ossible and be	e sure to
		include your co						
		You will usually	y receive a	an answer within 3 working	days (mo	re complex enquir	ies may take l	longer).
		First name						^
		First name						
		Last name						
		Email add	ress					
		name@e	kample.com	m		0		
		Nationality	,					
		Please s	elect		٥	0		
		Country o	fresiden	ce				
		Please s	elect		٠	0		
		Preferred	contact I	anguage				
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		Alternative	e contact	language				
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		Enquiry						

Guida BIGITAL EUROPE PROGRAMME	ance, Manua	als & IT HELP	DESK	
European Commission Funding & tender oppor Single Electronic Data Interchange Area (SEDIA)	rtunities		En Register	iglish 🖪
Image: Search Funding & Tenders How to Participate PROJECTS & RES Digital Europe Programme (DIGITAL)	ULTS WORK AS AN EXPERT SUPPORT - Support overview Guidance & Manuals FAQ Helpdesk & Support Services		ci	lear filter 🕹
• Data management of the organizations, search functions under the 'My organisations' • Grant Management Services will be unavailable on Thursday, 09.12.2021, between 0		y, 09.12.2021 from 17:30 to 18:30 (CET), while system maintenance is being performed.		×
Support overview				
GRANTS TENDERS Support by type	Popular support topics	Online Mow can I acquire roles and access rights for proposals, projects or organisations?	FAQ ?	
GUIDANCE PAQ HELPDESKS	How to change the EU Login account details? What is a LEAR (Legal Entity Appointed Representative) and what are LEAR's rights and tasks?	FAQ ? How to update my organisation data? FAQ ? Where can I find more user guidance related to proposal submission?	FAQ ?	
	How to assign PLSIGN? How do I fill in my bank account as an expert?	FAQ ? SME Self Evaluation FAQ ? Where can I find the National Contact Points (for Horizon Europe)?	IT how to	

Final tips for applicants

Admissibility requirements:

DIGITAL EUROPE PROGRAMM

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- Application form is readable before uploading form B check that it has been converted correctly to PDF and that there are no missing parts or missing tables
- Do not forget Excel Budget table under Part B for the Lump Sum topic DIGITAL-2023-SKILLS-05-SPECIALEDU Specialised education programmes in key capacity areas. YOU RISK BEING ELIMINATED.
 - Always use the standard template Form B never use your own
 - Ownership Control Declaration not applicable for any topic, DO NOT complete and DO NOT submit

Eligibility requirement:

• **Consortium composition compliance is a must** – Read carefully Section 6 of the call document complemented by the section Targeted Stakeholders.

Security issues table:

- Applicable for all topics.
- Mark with great attention the **relevant criteria** when applicable.
- When marking any security issues, include the corresponding **proposal page reference** in the respective forms.

Award Criteria:

• Take into account the **award criteria** as detailed in the call document and follow that logic in your application to provide all necessary information.

Final tips for applicants

<u>Page Limit :</u>

DIGITAL EUROPE PROGRAMMI

- Page limit of 70 pages for DIGITAL-2023-SKILLS-05-SPECIALEDU (Lumpsum) and DIGITAL-2023-SKILLS-05-CYBERACADEMY.
- Page limit of 50 pages for DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU (CSA).

Deadline :

• Submit your proposals before the deadline. Do not submit your proposal on the last day, to avoid disappointment !!!

Overlaps/double funding risk:

- The system detects similarities between proposals. This has **serious legal implications**.
- Please reply relevant questions in Part A carefully.
- Especially for the_DIGITAL-2023-SKILLS-05-SPECIALEDU (Lumpsum), DO NOT send one 'skeleton structure' for different applications as a design of your master programmes. This goes for similarities with previous projects.
- To a degree possible, tailor made the master to the content chosen. At least provide the general unique framework.

Updates to the call/topics:

Please regularly follow updates to the call or topics from the Funding and Tenders portal.



Thanks for your attention

For any questions after today's session please submit them through the functionality in the F&T Portal

https://european-union.europa.eu/contact-eu/write-us_en



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REA Central Validation Service

Registration of participants, legal validation and financial assessment

Information Day for Potential Applicants DIGITAL-2023-SKILLS-05 Advanced Digital Skills

December 12, 2023

RADU SORA FLORIN PUIU

Presentation Outline

- 1. REA Central Validation Service
- 2. Registration of participants
- 3. Communication
- 4. Guidance documents

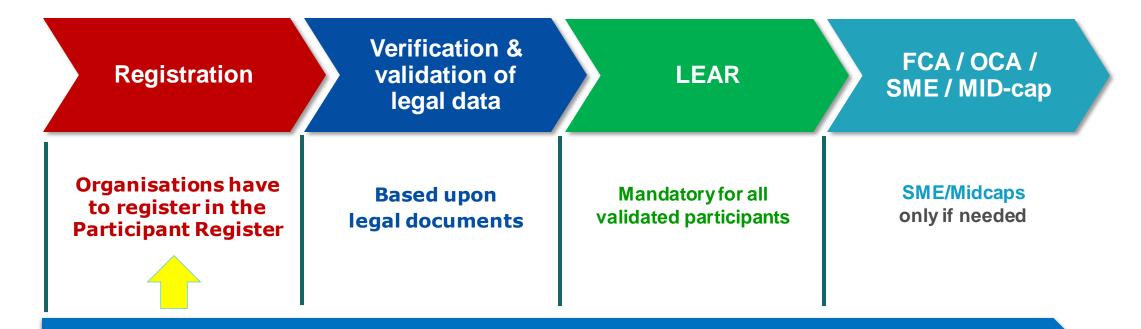


REA Central Validation Service (REA CVS)

- Verifies legal existence and legal statuses of entities
- Validates the appointment of Legal Entity Appointed Representatives (LEARs)
- Validates legal changes of validated entities
- Assesses universal takeovers (UTROs) of validated entities
- Creates Legal Entities and Bank Account Files
- Prepares the Financial Capacity Assessment for RAO
- Performs ownership control analyses for specific programmes
- Performs ex-post status verifications (e.g. SME & MID cap status checks)



Validation Process Overview



COMMUNICATION VIA PARTICIPANT REGISTER



Registration of an organisation (at proposal stage)

Participant Register

If you want to participate in a call for proposals or in a call for tenders with eSubmission, your organisation needs to be registered and have a 9-digit Participant Identification Code (PIC). Please quote your PIC in all correspondence with the Commission.

The register contains all participants of EU programmes.

Is your organisation already registered? PIC search

Please check whether your organisation has already been registered. If so, no need to register it again.



Register your organisation

To register your organisation or as a natural person, you need to login into the Portal or, if you are a new user, create your account.

Need help?

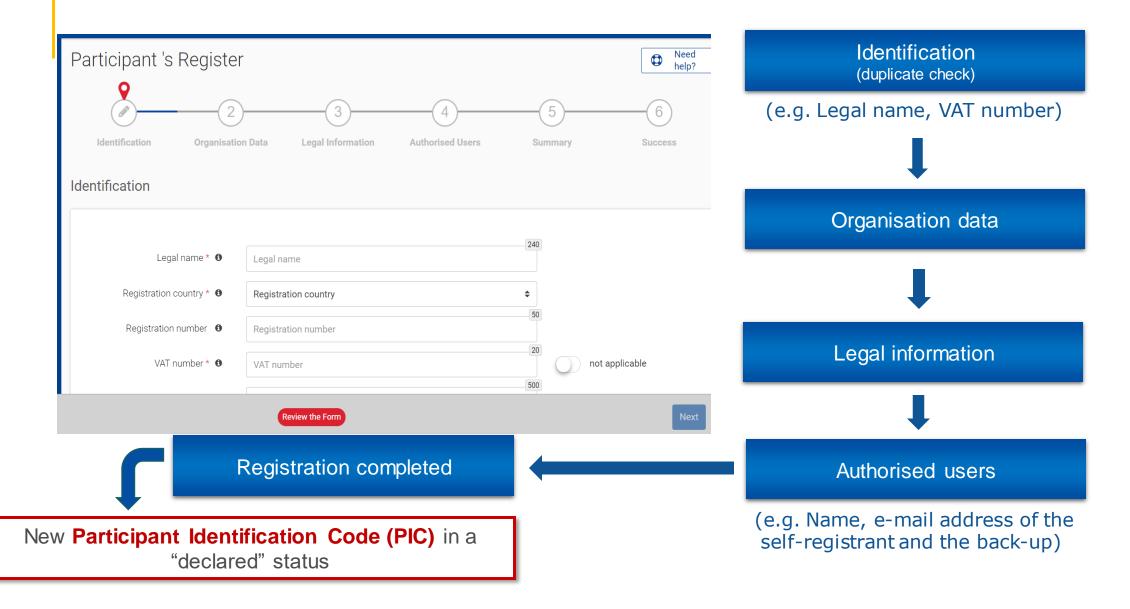
Check what information you need to register in the Online Manual - and keep it to hand during the registration procedure. To start registration, click on the button below.

Register your organisation

New registration

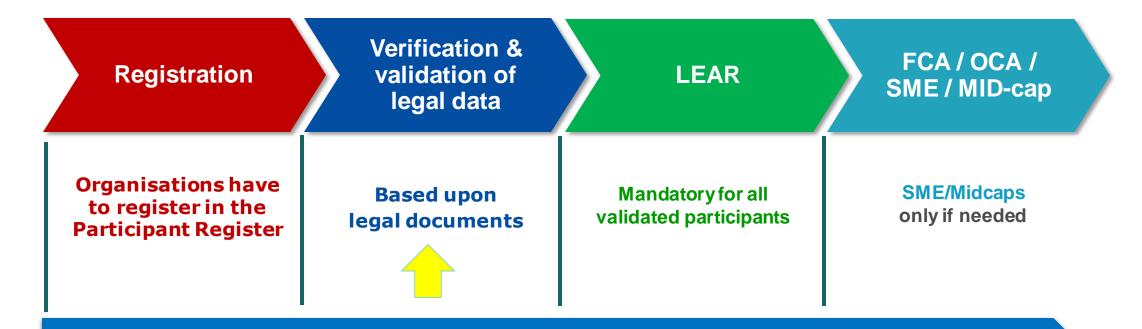


How to register in the Participant Register





Validation Process Overview



COMMUNICATION VIA PARTICIPANT REGISTER



Legal validation

- Registration data is verified by REA Central Validation Service before the signature of the Grant Agreement or Contract
- The legal validation of a participant in the Single Electronic Data Interchange Area (SEDIA) is done once, when the entity has to sign its first Grant Agreement or Contract
- It is reused for future participations in EU grant and procurement actions

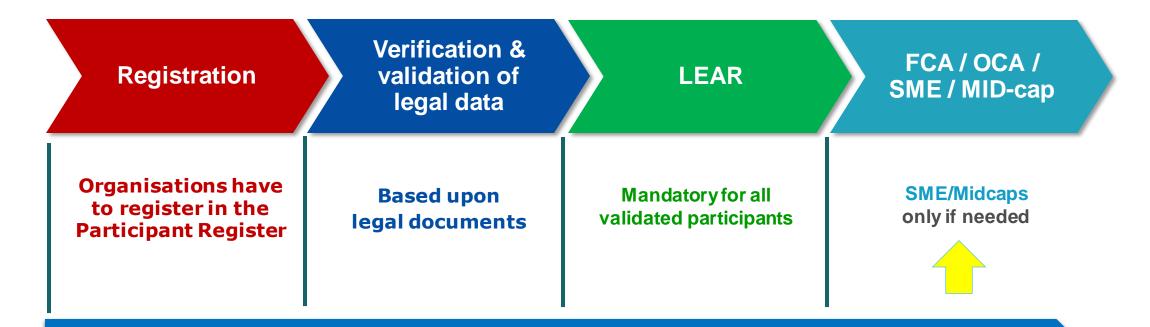


Validation Rules

- Validation is always performed on the basis of supporting documents, in accordance to EU Financial Regulation and the <u>Rules on Legal Entity Validation, LEAR</u> <u>Appointment and Financial Capacity Assessment</u> for EU Grants and Tenders
- Validation is required for all beneficiaries and affiliated entities
- PICs of affiliated entities, frequently included in the consortium during the GAP, must be introduced in the Funding & Tenders Portal's Grant Management Service System



Validation Process Overview



COMMUNICATION VIA PARTICIPANT REGISTER



Financial Capacity Assessment (FCA)

Legal basis

- Financial Regulation (2018/1046) articles 196 and 198
- Rules on Legal Entity Validation, LEAR Appointment and Financial Capacity Assessment for EU Grants and Tenders.
- Regulation (EU) 694 / 2021, establishing Digital Europe Programme, and the Call for Proposals document

When is the FCA needed?

✓ **ALL beneficiaries**, except for:



Financial Capacity Assessment (FCA)

Legal basis

- Financial Regulation (2018/1046) articles 196 and 198
- Rules on Legal Entity Validation, LEAR Appointment and Financial Capacity Assessment for EU Grants and Tenders.
- Regulation (EU) 694 / 2021, establishing Digital Europe Programme, and the Call for Proposals document

When is the FCA needed?



If FCA must be checked, you will be contacted by the Central Validation Service via Participant Register in the F&T Portal.



✓ Balance sheet

Balance Sheet

ASSETSLIABILITIES

• EQUITY



✓ Balance sheet

✓ Profit and loss account

Balance Sheet

Profit & Loss account

REVENUES EXPENSES

• Net result



✓ Balance sheet

✓ Profit and loss account

✓ Explanatory notes and/or annexes (if available)

Profit & Loss account Explanatory notes Annexes to the FS

Balance Sheet

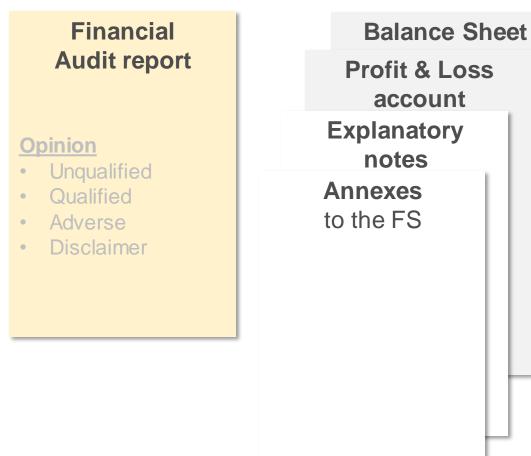
Details on accounts

Breakdown on items

Additional explanations



- ✓ Balance sheet
- ✓ Profit and loss account
- ✓ Explanatory notes and/or annexes (if available)
- ✓ Financial audit report





✓ Balance sheet

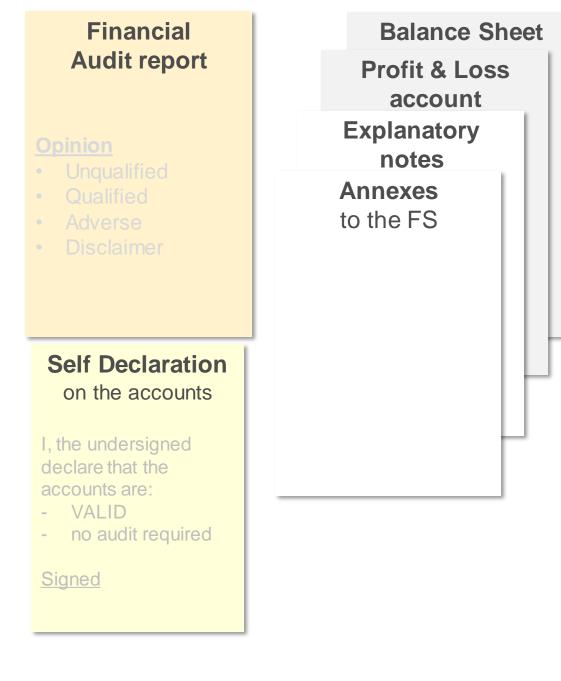
✓ Profit and loss account

 \checkmark Explanatory notes and/or annexes (if available)

✓ Financial audit report

...or <u>Self Declaration</u> on the accounts

if the requested EU-contribution exceeds EUR 750.000 (art. 196 FR)





Balance Sheet	Profit & Loss account	Explanatory notes	Annexes to the FS	Financial Audit report

✓ Balance sheet

✓ Profit and loss account

✓ Explanatory notes and/or annexes (if available)

✓ Financial audit report



- ✓ Balance sheet
- ✓ Profit and loss account
- ✓ Explanatory notes and/or annexes (if available)
- ✓ Financial audit report

YEAR N					
Balance Sheet	Profit & Loss	Explanatory	Annexes	Financial	
	account	notes	to the FS	Audit report	
Balance Sheet	Profit & Loss	Explanatory	Annexes	Financial	
	account	notes	to the FS	Audit report	

For the 2 most recent closed and approved financial years

- official language
- dated
- signed



- ✓ Balance sheet
- ✓ Profit and loss account
- ✓ Explanatory notes and/or annexes (if available)
- ✓ Financial audit report

Newly established entities

✓ Business plan

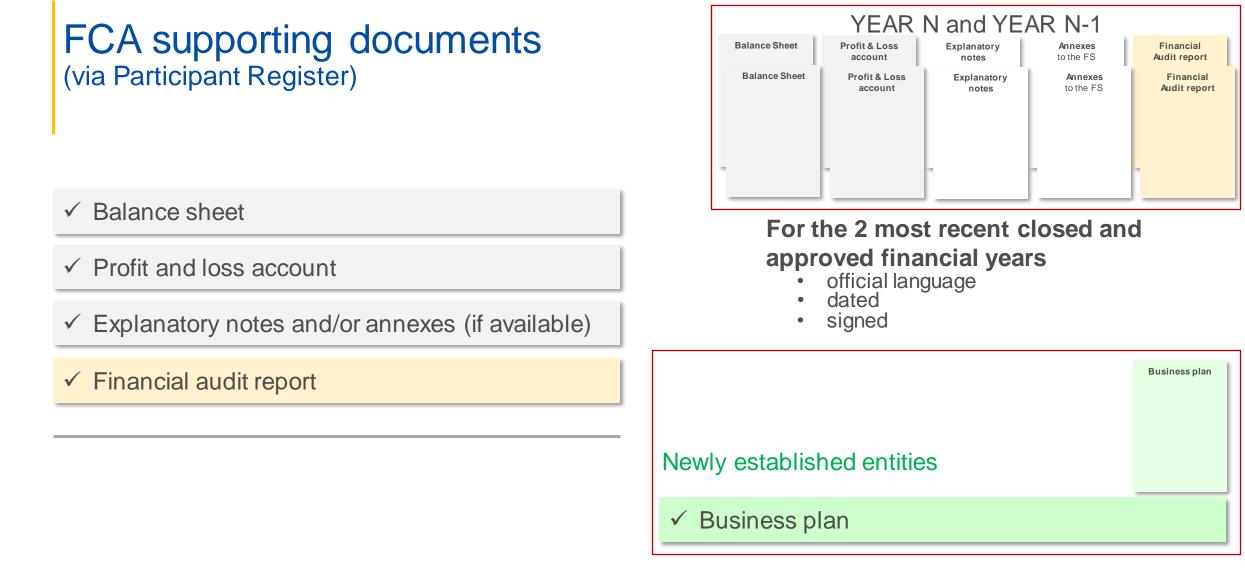
YEAR N and YEAR N-1							
Balance Sheet	Profit & Loss	Explanatory	Annexes	Financial			
	account	notes	to the FS	Audit report			
Balance Sheet	Profit & Loss	Explanatory	Annexes	Financial			
	account	notes	to the FS	Audit report			

For the 2 most recent closed and approved financial years

- official language
- dated
- signed







Once completed, the assessment is valid for 18 months from the closing date



Communication

(e.g. request to submit legal documents or to appoint a LEAR)

All communication to -and from- participants is exclusively managed through the Participant Register

European Commission <EC-NO-REPLY-GRANT-MANAGEMENT@nomail.ec.europa.eu>

to me 👻

Europa / Funding & Tenders Portal notification

Dear User,

You have been granted the role of Self Registrant for the organisation arquicios.

In order to access your organisation data on the Funding & Tenders Portal/Supplier portal, you need to log in on the F&T Portal/Supplier Portal. If you did not have an EU Login yet, it was launched automatically for a separate e-mail with a hyperlink to finalise your account.

For more information on the Funding & Tenders Portal roles, please refer to the <u>Online Manual</u> if you participate in the <u>programmes</u> <u>managed on the Funding & Tenders Portal</u>.

For more information on the roles for e-Procurement, please refer to the <u>e-Procurement wiki page</u>, if you participate in a tender call.

With kind regards, EU Single Electronic Data Interchange Area - F&T Portal team

This email has been auto-generated. Please do not reply to this account. Your email will not be read. For any inquiries please contact the Grants Procurement Systems Support +32 (2) 29 71063 or <u>EC-FUNDING-TENDER-SERVICE-DESK@ec.europa.eu</u>.

Messages are notified via e-mail to the contact person

(i.e. self-registrant or the appointed LEAR)



Access lost to non-valid/valid PICs

- In case the self-registrant left the organisation and no one has access to a non-valid PIC – a new PIC needs to be created and REA CVS informed
- If the LEAR is not available anymore and there are no Account Administrators, a new LEAR needs to be appointed LEAR recovery procedure

https://ec.europa.eu/research/participants/urf/lear-recovery/request/



Guidance documents

• Rules on Legal validation, LEAR appointment and financial capacity assessment: <u>https://ec.europa.eu/info/funding-tenders/opportunities/docs/2021-2027/common/guidance/rules-lev-lear-fca_en.pdf</u>

• How to register in the Participant Register:

https://webgate.ec.europa.eu/funding-tenders-opportunities/display/OM/Online+Manual

• Online Manual, IT How to, IT and RES Helpdesk and specific FAQs on the Funding and Tenders Portal:

https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/support/support

• Legal notice on the Funding and Tenders Portal (terms and conditions, data protection): https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/support/legalnotice



Thank you for your attention!

Questions?





Join our Survey!



SCAN THE QR CODE OR CLICK THE LINK IN THE CHAT!







Digital Europe Programme: Info Day | 12 December 2023 Break

We will be back at 14:00



DEP Call-5 Lump Sum Topic General Briefing Applicants



HADEA B2-Digital

Digital Skills Why EC uses Jump sum functing?

Significant simplification potential

- Despite all simplification, funding based on reimbursement of incurred costs remains complex and error-prone
- Lump sum project funding removes all obligations on actual cost reporting and financial ex-post audits i.e. a major reduction of administrative burden
- Access to the programme becomes easier, especially for small organisations and newcomers

Focus on content

 Less focus on financial management, and more focus on the scientific-technical content of projects



Digital Skil Static principles of Lump Sum

Lump sum evaluation and grant agreement follow the standard approach with the same:

- Evaluation criteria
- Pre-financing and payment scheme
- Reporting periods and technical reporting, though focusing on completion of work packages

One lump sum share is fixed in the grant agreement for each work package:

- Work package completed payment
 - Payments do not depend on a successful outcome, but on the completion of activities.
 - Work packages can be modified through amendments (e.g. to take into account new scientific developments)
- No intention and nor basis for judging the performance of lump sum grants more strictly than the performance of other grants.



Digital Skills Writing a lump sum proposal

- Use the standard Digital Europe Programme proposal template available in SEP submission portal Part A & B.
- Your proposal must describe in detail the activities covered by each work package.
- To define and justify the lump sum, you need to provide a detailed breakdown of cost estimations (Excel Budget table to be downloaded from FTP*). The estimates must be an approximation of your actual costs and meet the basic eligibility criteria of the Digital Europe Programme.
- The cost estimations are used to generate automatically a breakdown of lump sum shares per work package and per participant (i.e., beneficiaries and affiliated entities, if any).



*

Please note that the 'Excel Budget table' is COMPULSORY and NOT TO BE FORGOTTEN!

Work packages distribution:



As many as needed but no more than what is manageable

A work package (WP) is a major sub-division of the work plan of your project.

- A single activity is not a WP
- A single task is not a WP
- A % of progress is not a WP (e.g. 50 % of the tests)
- A lapse of time is generally not a WP (e.g. activities of year 1)

Work packages with a long duration may be split along the reporting periods (e.g., Management, Dissemination and Exploitation, etc.). In this way, the relevant activities can be paid at the end of the reporting period.



The most important NOVELTY: Detailed Digital Skills & Jobs Plat Brudget Table-Excel table

- Lump sum proposals must contain a detailed budget table:
 - > For option 2, to define and justify the amount of the lump sum proposed by applicants
- In this table, you provide cost estimations for each cost category per beneficiary and per work package.
- The table automatically generates the breakdown of the lump sum per beneficiary and per work package.

The detailed budget table is an **Excel file** (annex to proposal Part B). Applicants must download it from the online submission system.



Filling the Excel file is mandatory for most lump sum proposals.



What kind of costs are covered by the Digital Skills Jobs Platforr Detailed budget table?

Cost estimations:

- must be in line with beneficiaries' normal practices
- must be reasonable / not excessive
- must be in line with the activities proposed
- are subject to the basic eligibility rules of Digital Europe Programme (cost estimations can be included

only if the same cost item / type of cost would be eligible in an actual cost grant)

Depending on the type of the action, these costs and categories of costs may be the following:

- **Direct personnel costs**: employees or equivalent (resolved by staff category); natural persons under direct contract; seconded persons; SME owners and natural person beneficiaries
- Direct subcontracting costs
- Direct purchase costs: travel and subsistence; equipment; other goods; work and services
- Other cost categories: financial support to third parties; internally invoiced goods and services;

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Digital Skills & **Jobs** Platform

	Digital Europe Proy Detailed Imp sum bad		Generate the Excel file in m format Reads for the opline cuby					
		Instructions						
Go	to Beneficiaries and Affiliated Entities	! Double click buttons !	Go to ¥ork packages					
NS	This workbook enables you to present the details applicant and per work package. It must be uploar mandatory. If you do not upload the Excel workbo for the call should be used for detailing the lumps	ded as an additional document at the 'Proposa ook, the proposal submission will be blocked. O	I forms' step of proposal submissic					
CTIO	We recommend using Excel 2013 (Windows) / Excel 2016 (Mac OS) or more recent.							
STRU	The only currency used in this workbook is EURO (I).							
GENERAL INSTRUCTIONS	You must complete the following sheets: 'BEN list' – 'WP list' – 'BEN#' (one sheet for each beneficiary with x being the beneficiary nx 'Depreciation costs' (if any). The appropriate number of individual beneficiary sheets ('BEN#') will be generated automatically with da 'BEN list' and 'WP list' sheets. Please click on "apply changes" every time you add a new beneficiary or work package.							
GEI	The information in this workbook must correspo must be the same. Likewise, the tables in section costs*, and table 3.1i *internally invoiced goods ar	3.1 of Part B of the proposal must be in line wit						
	In the "BEN list", you can add as many beneficiari "Add BEN" button. To add an affiliated entity, clic							
ST	For each beneficiary and each affiliated entity, you must select the country and the appropriate funding rate in the drop-down menus." rates are used in the automatic calculation of the lump sum breakdown. The funding rate is indicated in the work programme and call							
BEN LIST	Once you have completed the "BEN list" sheet, click the "Apply changes" button to generate the corresponding sheets in the Excel w							
8	To delete a beneficiary from the "BEN list", click the "Clear BEN" button next to it. Likewise, to delete an affiliated entity, click the " button next to it. The first beneficiary BENI cannot be deleted, but its details can be modified. Click "Apply changes" to delete the c sheets from the workbook. Deleted beneficiary sheets then appear as a backup and are excluded from the calculation. Data of delet entities are not saved as a backup.							
LIST	In the *VP list* , you can add as many work pack completed the *VP list* sheet, click the * Apply ch		k the "Add WP" button. Once you ha					
WP LIST	To delete a work package, click the "Clear WP" t its details can be modified. There is no back-up fo	or deleted work packages.						
	You must complete one "BENs" sheet ner henefj	ciare. This sheet includes one section for each	work nackade. Each work nackade s					

BEN list

WP list

BEN1

Summ

- We recommend to use Excel 2013 (Windows)/ Excel 2016 (Mac OS) or more recent version.
- The currency used in the Excel template is EURO
- Read the detailed instructions on the first tab of the Excel file
- For your proposal, you must always use the file provided in the online submission system. For information only, the budget table template is embedded in <u>Part B, downloadable</u> from the Funding and Tenders portal submission section.

Instructions

1	Α	В	С	D	E	FG	Н	
2		List of beneficiaries and a	Add BE		Apply changes			
3	BE/AE nr	BE/AE name	Acronym	Country	Funding rate	\succ		Apply changes
4	BE1	Beneficiary 1	BE1	BE	100%	Add AE	$\boldsymbol{\mathcal{V}}$	
5	BE2	Beneficiary 2	BE2	PL	100%	Add AE		
6	BE2-AE1	Affiliated entity to BE2	BE2-AE1	PL	100%			
7	BE3	Beneficiary 3	BE3	ES	70%	Add AE		
8							_	

• To add a beneficiary, click on the 'Add BE' button to generate an additional line to the table. You can add as many beneficiaries as needed.

- To add a beneficiary, double click on the 'Add BE' button.
- To add an affiliated entity, double click on the 'Add AE' button on the line of the beneficiary to which the entity is affiliated.

Digital Skills & Fill in the work packarges list (*MP-list tab)

List of Work Packages			Add WP	! Double click buttons !	Apply changes
WP number	WP name				
WP1	Work Package 1				
WP2	Work Package 2			Clear WP2	
WP3	Work Package 3			Clear WP3	
WP4	Work Package 4			Clear WP4	

- To add a work package, <u>double click on the</u> 'Add WP' button to generate an additional line to the table. You can add as many work packages as needed.
- Once you have completed the 'WP list' sheet, <u>you must double click</u> the 'Apply changes' button: One table per wok package will be added to the beneficiaries' individual sheets.

Digital Skills ८. **Jobs** Platform

D **BENEFICIARY CALCULATION SHEET BENEFICIARY 1: Beneficiary 1** summary UNITS COST PER UNIT BE TOTAL COSTS COST CATEGORY COSTS WORK PACKAGE 1: Work Package 1 A. DIRECT PERSONNEL COSTS A.1 Employees (or equivalent) SENIOR SCIENTISTS (or equivalent in the private sector) 0,00 JUNIOR SCIENTISTS (or equivalent in the private sector) 0,00 10 11 TECHNICAL PERSONNEL (or equivalent in the private sector) 0,00 0,00 12 ADMINISTRATIVE PERSONNEL (or equivalent in the private sector) 13 OTHERS 0,00 14 A.2 Natural Persons under direct contract 0,00 15 A.3 Seconded Persons 0,00 16 A.4 SME owners and natural person beneficiaries 5.080,00 0.00 17 B. DIRECT SUBCONTRACTING COSTS 0,00 18 19 C. DIRECT PURCHASE COSTS 20 C.1 Travel and subsistence 0,00 21 C.2 Equipment (complete 'Depreciation costs' sheet) 22 Equipment 0,00 Infrastructure 23 0,00 24 Other assets 0,00 25 C.3 Other goods, works and services Consumables 0,00 26 27 Services for meetings, seminars 0,00 28 Services for dissemination activities (including website) 0,00 0,00 Publication fees 29 Other (shipment, insurance, translation, etc.) 0,00 30 31 D. OTHER COST CATEGORIES 0,00 32 D.1 Financial support to third parties (if applicable in the topic specific conditions) 33 D.2 Internally invoiced goods and services 0,00 34 D.3 Transnational access to research infrastructure unit costs (if mentioned as eligible in the topic specific conditions) 0,00 35 D.4 Virtual access to research infrastructure unit costs (if mentioned as eligible in the topic specific conditions) 0,00 36 D.5 PCP/PPI procurement costs (if mentioned as eligible in the topic specific conditions) 0,00 37 38. TOTAL DIRECT PERSONNEL COSTS AND PURCHASE COSTS (A+C) 0.00 **BE-WP** person months Summary per WP BE1 Instructions BE list | WP list | Lump sum breakdown

- Complete one 'BEx' sheet per beneficiary. This sheet includes one separate section for each work package. For each work package, enter the cost estimations under each cost category used.
- Enter only the number of units and the cost per unit for each cost category (yellow cells). The total costs per cost category is calculated automatically.
- For the cost per unit, enter only whole numbers (integers)
- If the beneficiary does not contribute to a specific work package, leave the cells empty.



Fill in the individual beneficiary sheets ('BEx' tab) - affiliated

Digital Skill 옷이 빌빌은 S Jobs Platform

BENEFICIARY CALCULATION SHEET			(1-1 D		A Carlos A APP - 1	dentities to prov	
summary		NEFICIARY 2: B		<u> </u>	ed Entity: Affiliate		
COST CATEGORY	UNITS	COST PER UNIT	BE TOTAL COSTS	UNITS	COST PER UNIT	AE TOTAL COSTS	BE+AE TOTAL COST
COSTS WORK PACKAGE 1: Work Pack	kage 1						
A. DIRECT PERSONNEL COSTS							
A.1 Employees (or equivalent)							
SENIOR SCIENTISTS (or equivalent in the private sector)			0,00			0,00	0,0
JUNIOR SCIENTISTS (or equivalent in the private sector)			0,00			0,00	0,0
TECHNICAL PERSONNEL (or equivalent in the private sector)			0,00			0,00	0,0
ADMINISTRATIVE PERSONNEL (or equivalent in the private sector)			0,00			0,00	0,0
OTHERS			0,00			0,00	0,0
A.2 Natural Persons under direct contract			0,00			0,00	0,0
A.3 Seconded Persons			0,00			0,00	0,0
A.4 SME owners and natural person beneficiaries		3.581,40	0,00		3.581,40	0,00	0,0
B. DIRECT SUBCONTRACTING COSTS							
			0,00			0,00	0,0
C. DIRECT PURCHASE COSTS							
C.1 Travel and subsistence			0,00			0,00	0,0
C.2 Equipment (complete 'Depreciation costs' sheet)							
Equipment			0,00			0,00	0,0
Infrastructure			0,00			0,00	0,0
Other assets			0,00			0,00	0,0
C.3 Other goods, works and services							
Consumables			0,00			0,00	0,0
Services for meetings, seminars			0,00			0,00	0,0
Services for dissemination activities (including website)			0,00			0,00	0,0
Publication fees			0,00			0,00	0,0
Other (shipment, insurance, translation, etc.)			0,00			0,00	0,0

- If a beneficiary has an affiliated entity, columns for this entity are generated automatically in the 'BE sheet'.
- European Commission
- Enter the cost estimations of the affiliated entity in the same way as for the main beneficiary.

Fill in the individual beneficiary sheets – Digital Skills Jobs Platfo hersonnel costs

1	Α	В	С	D
1	BENEFICIARY CALCULATION SHEET			
2	summary	BENI	EFICIARY 1: B	eneficiary 1
3	COST CATEGORY	UNITS	COST PER UNIT	BE TOTAL COSTS
5	COSTS WORK PACKAGE 1: Work Package 1			
7	A. DIRECT PERSONNEL COSTS			
8	A.1 Employees (or equivalent)			
9	SENIOR SCIENTISTS (or equivalent in the private sector)	1,00	7000,00	7.000,00
10	JUNIOR SCIENTISTS (or equivalent in the private sector)	2,00	3500,00	7.000,00
11	TECHNICAL PERSONNEL (or equivalent in the private sector)			0,00
12	ADMINISTRATIVE PERSONNEL (or equivalent in the private sector)			0,00
13	OTHERS	0,50	3000,00	1.500,00
14	A.2 Natural Persons under direct contract			0,00
15	A.3 Seconded Persons			0,00
16	A.4 SME owners and natural person beneficiaries		5.080,00	0,00

- Enter the total number of units and the average cost per unit for each category of personnel costs
- 1 unit = 1 person-month
- For 'A4. SME Owner and natural person beneficiaries', the cost per unit is predefined



Jobs Platfolmersonnel cost-supporting dashboard

- **Personnel costs** represent more than **60%** of the costs in an average similar programmes grants.
- To help you to assess if the lump sum budget is reasonable and non-excessive, we provide a personnel cost dashboard.
- It shows the distribution of **participants' average personnel costs in actual cost grants**. This information can be resolved by country and by organisation type.
- In this way, you can compare the personnel costs included in a lump sum budget with accepted actual personnel costs in similar programmes. If acceding justifications should be provided in the proposal.

DASHBOARD FOR PERSONNEL COST HERE

Fill in the individual be<u>neficiary sheets</u> Digital Skills & Jobs Platf Jocontracting costs

17 B. DIRECT SUBCONTRACTING COSTS			
18	1,00	30000,00	30.000,00

- There is one line for subcontracting per beneficiary and work package (i.e., the amount entered covers all subcontracting activities for the beneficiary in a work package).
- Enter the number of subcontracted tasks for a given beneficiary and a given work package as number of unit. The cost per unit will be an average of the costs of all subcontracted. No more detailed information is required in the Excel file.
- The tasks to be subcontracted and their costs must be described and justified in the table 3.1g in the part B of the application form

Table 3.1g: 'Subcontracting costs' items

For each participant describe and justify the tasks to be subcontracted (please note that core tasks of the project should not be sub-contracted).

Participant Number/Short Name								
		Cost (€)	Description of tasks and justification					
	Subcontracting							

The costs entered here must match the costs entered in the Excel file



Fill in the individual beneficiary sheets - direct purchase Digital Skills gosts Jobs Platform

19	C. DIRECT PURCHASE COSTS			
20	C.1 Travel and subsistence	2,00	650,00	1.300,00
21	C.2 Equipment (complete 'Depreciation costs' sheet)			
22	Equipment	1,00	450,00	450,00
23	Infrastructure			0,00
24	Other assets			0,00
25	C.3 Other goods, works and services			
26	Consumables	4,00	1000,00	4.000,00
27	Services for meetings, seminars	1,00	3000,00	3.000,00
28	Services for dissemination activities (including website)			0,00
29	Publication fees	2,00	1000,00	2.000,00
30	Other (shipment, insurance, translation, etc.)			0,00

- Enter the total number of units and the average cost per unit for each relevant cost category.
- The cost per unit will be an average of the prices of all items in the given category for a given beneficiary and a given work package. No more detailed information is required in the Excel file.
- If purchase costs exceed 15% of the personnel costs of a given beneficiary, this beneficiary must complete table 3.1h of Part B of the proposal template

Travel and subsistence	
Equipment	
Other goods, works and services	
Remaining purchase costs (<15% of pers. costs)	

Table 3.1h: 'Purchase costs' items (travel and subsistence, equipment and other goods, works and services)

	TOOL: DEPRECIATION COSTS LIST										
BE nr	Beneficiary name	WP nr	Work Package name	Type of Equipment	Short name of the equipment	Date of purchase (real or planned date of purchase)	Purchase cost	% used for the project	% of useful life of the equipment in the project	Charged depreciation costs per investment	Justification: Needed info for depreciation
1	BE1 name	1	Communication	Infrastructures	Description of the infrastructure	10-01-22	€ 20.000,00	100%	40%	€ 8.000,00	
2	BE2 name	2	Design and delivery of modu	Equipment	Description of the equipment	15-03-22	€ 2.500,00	50%	60%	€ 750,00	
										€ -	

- For the category 'equipment' (equipment, infrastructure, other assets) you must enter the **depreciation costs** in the individual beneficiary tabs.
- Use the 'Depreciation costs' tab to calculate the depreciation costs:
 - Fill in the information about the beneficiary, the work package, the resource type, the name of the investment and the date of purchase
 - Encode the (estimated) price of the equipment in the column 'Purchase cost'
 - Encode the percentage of usage of the equipment for the project in the column '% used for the project'
 - Complete the column "% of useful life of the equipment in the project". To obtain the correct value, divide the period (in months) during which the equipment is used for the project by the depreciation period (in months) for the equipment. Multiply the result by 100%.

Digital Skill & **Jobs** Platform

		· · · · · ·	
D. OTHER DIRECT COSTS			
D.1 Financial support to third parties (if applicable in the topic specific conditions)	1,0	0 6.000,00	6.000,00
D.2 Internally invoiced goods and services			0,00
TOTAL DIRECT COSTS (A+B+C+D)			70.500,00
E. INDIRECT COSTS (7% * (A+B+C+D))			4.935,00
F. TOTAL COSTS (A+B+C+D+E)			75.435,00

Certain types of costs can be entered only if they are **explicitly allowed for in the specific conditions of your topic**:

- Financial support to third parties and Internally invoiced goods and services to be described in part B of the proposal in the Other cost categories table.
- Indirect costs are calculated automatically.

Digital Skills & Jobs Platformump Sum breakdown

- The lump sum breakdown table is **generated automatically**. It displays the lump sum shares per beneficiary/affiliated entity and per work package
- It applies the funding rate you have chosen in the BE list.
- In the part A of the application (online forms), you have to fill in the 'Budget for the proposal' table, entering the requested grant amount for each participant. To do so, please use the total amounts per beneficiary in the table 'Estimated breakdown of the lump sum per work package and per beneficiary' in the Excel file.

ESTIMATED BREAKDOWN OF THE LUMP SUM PER WORK PACKAGE AND PER BENEFICIARY							
BENEFICARIES	Work Package 1	Work Package 2	Work Package 3	Work Pacakge 4	Totals	Pct	
Beneficiary 1	62.812,50	9.250,00	9.750,00	46.125,00	127.937,50	43,311	
Beneficiary 2	11.625,00	18.750,00	28.750,00	17.500,00	76.625,00	25,9%	
Affiliated entity to BE2	16.312,50	0,00	7.000,00	11.625,00	34.937,50	11,8%	
Beneficiary 3	10.762,50	14.568,75	19.206,25	11.681,25	56.218,75	19,0%	
Totals:	101.512,50	42.568,75	64.706,25	86.931,25	295.718,75	100,0%	
Pct:	34,3%	14,4%	21,9%	29,4%	100,0%		

Excel file

No Name of Beneficiary Country Requested grant amount 1 0.00 Total 0.00

Part A (online forms)



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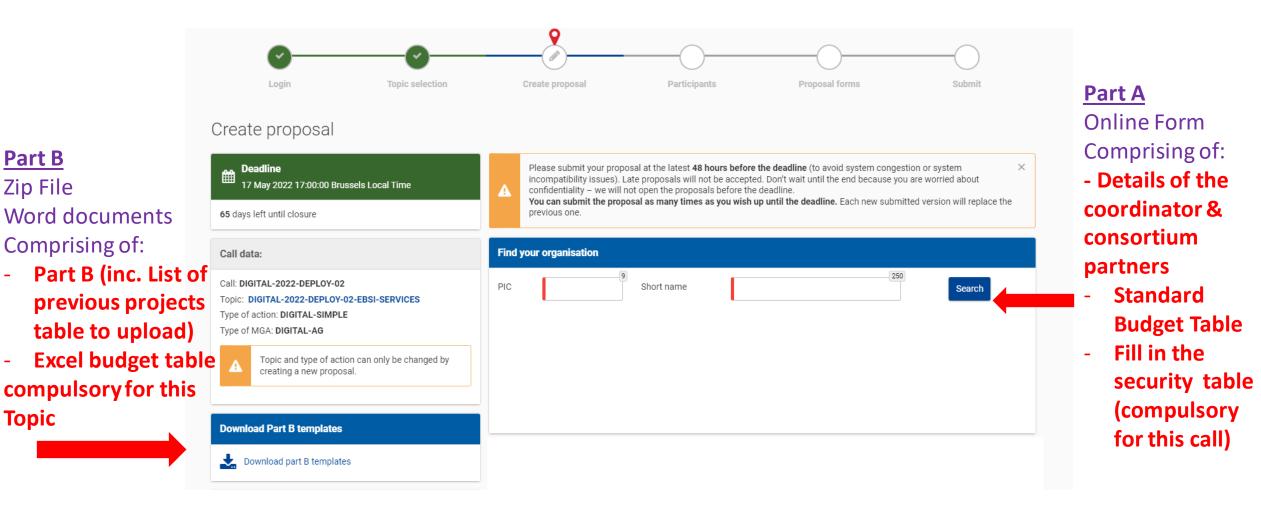
SUM OF ALL BENEFICIARIES (including AFFILIATED ENTITIES) FOR ALL T	HE WORK	PACKAGES					
		ENEFICIARIES affiliated entities)	ALL AFFILIATED ENTITIES		ALL BENEFICIARIES (with affiliated entities)		
COST CATEGORY	UNITS	BE TOTAL COSTS	UNITS	AE TOTAL COSTS	UNITS (TOTAL)	AVERAGE COST PER UNIT	BE+AE TOTAL COSTS
COSTS WORK PACKAGE: 1 Work Package 1							
A. DIRECT PERSONNEL COSTS							
A.1 Employees (or equivalent)	-						
SENIOR SCIENTISTS (or equivalent in the private sector)	3,00	17.000.00	0,50	2.750.00	3.50	5.642,86	19.750.00
JUNIOR SCIENTISTS (or equivalent in the private sector)	3,50	10.500,00	1,00	2.500,00	4,50	2.888,89	13.000,00
TECHNICAL PERSONNEL (or equivalent in the private sector)	0,00	0,00	0,00	0,00	0,00		0,00
ADMINISTRATIVE PERSONNEL (or equivalent in the private sector)	0,00	0,00	0,00	0,00	0,00		0,00
OTHERS	0,50	1.500,00	0,00	0,00	0,50	3.000,00	1.500,00
A.2 Natural Persons under direct contract	0,00	0,00	0,00	0,00	0,00		0,00
A.3 Seconded Persons	0,00	0,00	0,00	0,00	0,00		0,00
A.4 SME owners and natural person beneficiaries	0,00	0,00	0,00	0,00	0,00		0,00
B. DIRECT SUBCONTRACTING COSTS							
	1,00	30.000,00	0,00	0,00	1,00	30.000,00	30.000,00
C. DIRECT PURCHASE COSTS							
C.1 Travel and subsistence	10,00	6.500,00	2,00	1.200,00	12,00	641,67	7.700,00

TOTAL PERSON/MONTHS FOR ALL BENEFICIARIES (INCLUDING AFFILIATED ENTITIES) PER WP							
					Percenta		
WORK PACKAGES	Beneficiary 1	Beneficiary 2	Beneficiary 3	Total	ge		
Work Package 1	3,5	3,0	2,0	8,5	25,2%		
Work Package 2	1,3	2,0	1,5	4,8	M.3%		
Work Package 3	1,0	5,0	2,0	8,0	23,8%		
Work Pacakge 4	5,0	5,0	2,3	12,3	36.6%		
Total	10,8	15,0	7,8	33,6	100,0%		
Percentage	32,1%	44,6%	23,2%	100,0%			

- The 'Summary per WP' and 'BE-WP person months' table are produced automatically.
- They will be used by evaluators during the evaluation of your proposal.



Lump Sum topic Submission in SEP Digital Skills & Jobs Platform Part A -> Part B -> Excel Budget Table-1



Lump Sum topic Submission in SEP Digital Skilpert A + Part B + Excel Budget Table-2 Jobs Platform

 Once you completed the detailed budget table, upload it in the online submission system, as annex to the part B template.

Edit forms 🖋	View history Print preview	
art B and Annexe	S	
a this section was a	even load the technical energy of the approach //= DDE formation by and any other converted a	
In this section you m Part B	ay upload the technical annex of the proposal (in PDF format only) and any other requested a	uttachments. 😧 Upload 🏠

The format of the Excel template is .xlsm because it uses macros. While you work on it, always save it as .xlsm.



Upload the Excel file in .xlsx or .xls format. For security reasons, you cannot upload the file in .xlsm format.

Always keep a copy of the original .xlsm file.



Jobs Platfo Walluation of Jump sum proposal-1

• Your proposal will be evaluated by independent experts against the standard evaluation criteria:

Award criteria	Minimum pass score	Maximum score
Relevance	3	5
Implementation	3	5
Impact	3	5
Overall (pass) scores	10	15



Significant shortcomings in the lump sum budget lead to a **lower score** under the implementation criterion (e.g., a flawed budget structure or a clearly overestimated or underestimated lump sum). Some corrections to individual cost estimations should not affect the score.

Jobs Platfo Waluation of Jump sum proposal-2

• If the experts find overestimated costs, this is recorded in the **Evaluation Summary Report**.

Following the recommendations of the experts, the requested grant amount might be decreased. However, the requested grant amount cannot be increased.

• This will be reflected in a modified lump sum amount in the

Digital Skills & Ump Sum Grant Management

Grant Agreement

- The overall lump sum is fixed in the grant agreement.
- The breakdown of lump sum shares per beneficiary and per work package is included in the grant agreement (Annex 2). The detailed cost estimations from your proposal do not become part of the grant agreement.
- Once the lump sum is fixed in the grant agreement, the costs actually incurred are not relevant.





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The end slide







Pitching Sessions■ 15:00 – 16:00

- DIGITAL-2023-SKILLS-05-SPECIALEDU - Specialised Education Programmes in Key Capacity <u>Areas</u>
- DIGITAL-2023-SKILLS-05-CYBERACADEMY Cybersecurity Skills Academy
- DIGITAL-2023-SKILLS-05-SPECIAL-PROGEDU -Specialised Education Programmes in Key Capacity Areas - Advanced digital skills analysis





Survey results! Check the mentimeter.







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Thank you

And now, it is the time to find partners & join a consortia!

Continue the discussion online in the Partner for DIGITAL Skills Networking Group, then dive into the dedicated discussions to pitch your organisation and connect with new partners!

Click on this button to go to the group!